

```

NNN      NNN      EEEEEEEEEEEEEEE  TTTTTTTTTTTTTTT  AAAAAAAAAAA  CCCCCCCCCCCC  PPPPPPPPPPPP
NNN      NNN      EEEEEEEEEEEEEEE  TTTTTTTTTTTTTTT  AAAAAAAAAAA  CCCCCCCCCCCC  PPPPPPPPPPPP
NNN      NNN      EEEEEEEEEEEEEEE  TTTTTTTTTTTTTTT  AAAAAAAAAAA  CCCCCCCCCCCC  PPPPPPPPPPPP
NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP      PPP
NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP      PPP
NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP      PPP
NNNNNN    NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP      PPP
NNNNNN    NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP      PPP
NNNNNN    NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP      PPP
NNN      NNN      NNN      EEEEEEEEEEEEEEE  TTT              AAA              AAA  CCC              PPPPPPPPPPPP
NNN      NNN      NNN      EEEEEEEEEEEEEEE  TTT              AAA              AAA  CCC              PPPPPPPPPPPP
NNN      NNN      NNN      EEEEEEEEEEEEEEE  TTT              AAA              AAA  CCC              PPPPPPPPPPPP
NNN      NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP
NNN      NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP
NNN      NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP
NNN      NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP
NNN      NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP
NNN      NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP
NNN      NNN      NNN      EEEEEEEEEEEEEEE  TTT              AAA              AAA  CCCCCCCCCCCC  PPP
NNN      NNN      NNN      EEEEEEEEEEEEEEE  TTT              AAA              AAA  CCCCCCCCCCCC  PPP
NNN      NNN      NNN      EEEEEEEEEEEEEEE  TTT              AAA              AAA  CCCCCCCCCCCC  PPP

```

```

LL          IIIII
LL          IIIII
LL          II
LL          II
LL          II
LL          II
LL          II
LL          II
LL          II
LL          II
LL          II
LL          II
LL          II
LLLLLLLLLLL IIIII
LLLLLLLLLLL IIIII

                SSSSSSSS
                SSSSSSSS
                SS
                SS
                SS
                SS
                SSSSSS
                SSSSSS
                                SS
                                SS
                                SS
                                SS
                SSSSSSSS
                SSSSSSSS

```

(2)	56	DECLARATIONS
(5)	230	DISPATCHING
(7)	410	Declare Name or Object
(8)	521	Declare server process available for new connect
(9)	595	Cancel I/O
(10)	659	CTL_DATABASE - Process database QIOs
(14)	992	GET_P2_KEY - Get next P2 value
(15)	1056	PROCESS_CNF - Process each CNF block

```
0000 1 .TITLE NETCTLALL - Process ACP control Qio's
0000 2 .IDENT 'V04-000'
0000 3 .DEFAULT DISPLACEMENT,WORD
0000 4
0000 5 *****
0000 6 *
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0000 24 *
0000 25 *
0000 26 *****
0000 27
0000 28 FACILITY: NETWORK ACP
0000 29
0000 30 ABSTRACT: This module processes control QIO's to NETACP.
0000 31
0000 32 ENVIRONMENT: MODE = KERNEL
0000 33
0000 34 AUTHOR: A.ELDRIDGE, CREATION DATE: 8-JAN-80
0000 35
0000 36 MODIFIED BY:
0000 37
0000 38 V03-023 PRB0341 Paul Beck 20-Jul-1984 18:35
0000 39 Fix problem whereby the returned P2 parameter for SHOW
0000 40 functions could be occasionally garbaged.
0000 41
0000 42 V022 PRB0332 Paul Beck 1-MAY-1984 20:25
0000 43 Store EPID instead of IPID in OBISL_PID.
0000 44
0000 45 V021 RNG0021 Rod Gamache 07-Feb-1984
0000 46 Fix crash that resulted from internal pool allocation failure
0000 47 with an invalid string length returned, that was attempted to
0000 48 be copied on the stack (which got an INVALID STACK error)!
0000 49 Fix size return of P4 buffer to not return half filled
0000 50 parameter data.
0000 51
0000 52 Previous modifications by:
0000 53
0000 54 A.Eldridge,S.Davis,T.Halvorsen,R.Gamache
```



```
0000 56 .SBTTL DECLARATIONS
0000 57 :
0000 58 : INCLUDE FILES:
0000 59 :
0000 60 $ABDDEF
0000 61 $IRPDEF
0000 62 $UCBDEF
0000 63 $PRVDEF
0000 64
0000 65 $NETSYMDEF
0000 66 $NETUPDDEF
0000 67
0000 68 $DRDEF
0000 69 $CNFDEF
0000 70 $CNRDEF
0000 71 $NFBDEF
0000 72 $RCBDEF
0000 73
0000 74
0000 75 :
0000 76 : OWN STORAGE:
0000 77 :
00000000 78 .PSECT NET_IMPURE,WRT,NOEXE,LONG
0000 79
0000 80 :
0000 81 : Define storage for control QIO processing
0000 82 :
00000004 0000 83 NET$GL_PM_OUT: .BLKL 1 ; Value returned as the NFB 'parameter'
00000008 0004 84 NET$GL_PM_IN: .BLKL 1 ; Value supplied as the NFB 'parameter'
0008 85
0008 86 :
0008 87 : Define the search key list to be used to re-establish the position
0008 88 : in the database from the NFB context. The list here contains exactly
0008 89 : two entries (the primary and secondary keys). A key which isn't
0008 90 : desired is indicated by having a field ID of NFB$C_WILDCARD.
0008 91 :
0008 92
0008 93 NET$AL_SRCH_LIST:
0008 94
0000000C 0008 95 NET$GL_SRCH_ID:: .BLKL 1 ; QIO "search" key field i.d.
00000010 000C 96 NET$GL_OPER: .BLKL 1 ; Type of comparison for primary key
00000018 0010 97 NET$GQ_SRCH_KEY:: .BLKL 2 ; Value/descriptor of the "search" key
0018 98
0000001C 0018 99 NET$GL_SRCH2_ID:: .BLKL 1 ; Secondary search key field ID
00000020 001C 100 NET$GL_OPER2: .BLKL 1 ; Type of comparison for secondary key
00000028 0020 101 NET$GQ_SRCH2_KEY:: .BLKL 2 ; Value of secondary search key
0028 102
00000000 0028 103 .LONG 0 ; Terminate list
002C 104
002C 105 :*****
002C 106 :
002C 107 : The following 8 longwords must be together, in order. The descriptors
002C 108 : are used to hold the original IOS$ACPCONTROL buffer descriptors. They
002C 109 : are also used as the descriptors of the buffers used for the re-issuing
002C 110 : of the control QIOs to the X.25 ACP.
002C 111 :
002C 112 :*****
```

```
00000030 002C 113
00000034 002C 114 NET$GL_SIZ_P4:: .BLKL 1 ; Length of result buffer
00000038 0030 115 NET$GL_PTR_P4:: .BLKL 1 ; Pointer to result buffer
0000003C 0034 116 NET$GL_SIZ_P3:: .BLKL 1 ; Length of and pointer to field to rcv
00000040 0038 117 NET$GL_PTR_P3:: .BLKL 1 ; # of bytes returned P4 buffer
00000044 003C 118 NET$GL_SIZ_P2:: .BLKL 1 ; Length of input string
00000048 0040 119 NET$GL_PTR_P2:: .BLKL 1 ; Pointer to input string
0000004C 0044 120 NET$GL_SIZ_P1:: .BLKL 1 ; Length of Net Function Block
0000004C 0048 121 NET$GL_PTR_P1:: .BLKL 1 ; Pointer to Net Function Block
000000C8 004C 122
000000C8 004C 123 DUMMY_P2_LNG = 200
000000C8 004C 124 DUMMY_P4_LNG = 200
000000C8 004C 125
00000114 004C 126 DUMMY_P4: ; Shared dummy P2/P4 buffer in case
00000000 0114 127 DUMMY_P2: .BLKB DUMMY_P4_LNG ; either was optional and not supplied
00000000 0118 128 DUMMY_P3: .LONG 0 ; Dummy P3 buffer in case none supplied
00000000 0118 129
00000000 011C 130 SIZ_L_P4: .LONG 0 ; Local P4 buffer size field
00000000 0120 131 PTR_L_P4: .LONG 0 ; Local P4 buffer pointer
00000000 0124 132 PTR_L_OLDP4: .LONG 0 ; Local old P4 buffer pointer
00000000 0124 133
00000000 0128 134 PTR_CNFCNT: .LONG 0 ; Pointer to count of CNFs processed
00000000 012C 135 PTR_OLD_CNF: .LONG 0 ; Pointer to CNF being replaced
00000000 0130 136
00000000 0130 137 LOCAL_L_FLAG: .LONG 0 ; For LOCAL "line" check
00000000 0134 138 P4_ABD_CNT: .LONG 0 ; Address of P4 ABD count field
00000000 0138 139 P2_ABD_CNT: .LONG 0 ; Address of P2 ABD count field
00000000 013C 140 P1_ABD_CNT: .LONG 0 ; Address of P1 ABD count field
00000000 0140 141 GET_W_STATUS: .LONG 0 ; Storage for CNF$GET_FIELD call status
00000000 0144 142 QUAD_BUF: .QUAD 0 ; A scratch buffer
00000000 0148 143 CTL_Q_DCLZNA: .QUAD 0 ; Descriptor of the following
00000160 0150 144 CTL_DCLZNA: .BLKB NET$C_MAXOBJNAM+4 ; For holding Declared Object number
00000160 0160 145 ; and name plus 3 bytes slop
00000160 0160 146
00000162 0160 147 NET$GW_X25_CHAN:: .BLKW 1 ; Channel to the X25 ACP
00000162 0162 148 SPI_CANCEL_SRCH:
00000162 0162 149 .CNFFLD spi,l,pid ; Primary search key field ID
00000000 0166 150 .LONG NFB$C_OP_EQL ; Primary operator
00000000 016A 151 .LONG 0 ; Quadword primary search value
00000000 016E 152 CANCEL_L_PID: .LONG 0 ; For holding PID of canceller
00000000 0172 153 .CNFFLD spi,l,chn ; Secondary search key field ID
00000000 0176 154 .LONG NFB$C_OP_EQL ; Secondary operator
00000000 017A 155 .LONG 0 ; Quadword secondary search value
00000000 017E 156 CANCEL_W_CHN: .LONG 0 ; For holding channel of canceller
00000000 0182 157 .LONG 0 ; - End of search list
```



```
00000000 159 .PSECT NET_PURE,NOWRT,NOEXE,LONG
0000 160
0000 161 ;
0000 162 ; Mask identifying all databases maintained exclusively by X.25 ACP
0000 163 ;
0000 164
OBE3FE00 0000 165 X25_DB_MASK: .LONG <1@NFB$C-DB_XNI>|-
0004 166 <1@NFB$C-DB_XDI>|-
0004 167 <1@NFB$C-DB_XGI>|-
0004 168 <1@NFB$C-DB_XS5>|-
0004 169 <1@NFB$C-DB_XD5>|-
0004 170 <1@NFB$C-DB_XS9>|-
0004 171 <1@NFB$C-DB_XD9>|-
0004 172 <1@NFB$C-DB_XTI>|-
0004 173 <1@NFB$C-DB_XTT>|-
0004 174 <1@NFB$C-DB_XAI>|-
0004 175 <1@NFB$C-DB_PSI1>|-
0004 176 <1@NFB$C-DB_PSI2>|-
0004 177 <1@NFB$C-DB_PSI3>|-
0004 178 <1@NFB$C-DB_PSI4>|-
0004 179 <1@NFB$C-DB_PSI5>
0004 180
3A 57 4E 5F 0000000C'010E0000' 0004 181 NET$GQ_X25_DEV:: .ASCII "'_NW:" ; X25 device name
0010 182
0010 183
0010 184 ASSUME PRV$V_DIAGNOSE LE 31 ; Insure bits are in low order
0010 185 ASSUME PRV$V_OPER LE 31 ; longword
0010 186
0010 187 .MACRO NFB_CHAR FCT,WRTBCK,PRVLIST ; Define NFB fct characteristics
0010 188 TMPMASK = 0 ; Init writeback mask
0010 189 .IRP A,<WRTBCK>
0010 190 TMPMASK = TMPMASK!<1@'A>
0010 191 .ENDR
0010 192 .=WRTBCKFCT+NFB$C_'FCT ; Find writeback cell
0010 193 .BYTE TMPMASK ; Enter writeback mask
0010 194
0010 195 TMPMASK = 0 ; Note that only the low order
0010 196 .IRP A,<PRVLIST> ; longword of the priv mask is used
0010 197 TMPMASK = TMPMASK!<1@<PRV$V_'A>>
0010 198 .ENDR
0010 199 .=PRV_Q_REQ+<8*NFB$C_'FCT>
0010 200 .LONG TMPMASK ; Setup privilege mask
0010 201 .ENDM
0010 202
00000000'00000000'00000000'00000000' 0010 203 PRV_Q_REQ: .LONG 0[NFB$C_FC_MAX+1] ; Required privilege
00000000'00000000'00000000'00000000' 0020
00000000'00000000'00000000'00000000' 0030
00000000'00000000'00000000'00000000' 0040
00000000'00000000'00000000'00000000' 0050
00000000'00000000'00000000'00000000' 0060
00000000'00000000'00000000'00000000' 0070
00000000'00000000'00000000'00000000' 0080
00000000'00000000'00000000'00000000' 0090
00000000'00000000'00000000'00000000' 00A0
00000000'00000000'00000000'00000000' 00AC 204 .LONG 0[NFB$C_FC_MAX+1] ; masks
00000000'00000000'00000000'00000000' 00BC
00000000'00000000'00000000'00000000' 00CC
```

NETCTLALL  
V04-000

- Process ACP control Qio's  
DECLARATIONS

E 12

16-SEP-1984 01:20:25 VAX/VMS Macro V04-00 Page 5  
5-SEP-1984 02:18:59 [NETACP.SRC]NETCTLALL.MAR;1 (3)

00000000'00000000'00000000'00000000' 00DC  
00000000'00000000'00000000'00000000' 00EC  
00000000'00000000'00000000'00000000' 00FC  
00000000'00000000'00000000'00000000' 010C  
00000000'00000000'00000000'00000000' 011C  
00000000'00000000'00000000'00000000' 012C  
00000000'00000000'00000000'00000000' 013C  
00'00'00'00'00'00'00'00'00'00'00'00' 0148  
00'00'00'00'00'00'00'00'00'00'00'00' 0154  
00'00'00'00'00'00'00'00'00'00'00'00' 0160  
00'00'00' 016C  
016F 206  
016F 207  
016F 208  
0170 209

205 WRTBCKFCT: .BYTE 0[NFB\$C\_FC\_MAX+1] ; NFB functions requiring write-back

.ALIGN LONG



```
00000170 0170 211 TMP=.
          0170 212
          0170 213 NFB_CHAR LOGEVENT, <>, <>
          00F4 214 NFB_CHAR READEVENT, <1,4>, <OPER>
          00FC 215
          00FC 216 NFB_CHAR DECLNAME, <>, <SYSNAM>
          00BC 217 NFB_CHAR DECLOBJ, <>, <SYSNAM>
          00C4 218 NFB_CHAR DECLSERV, <>, <>
          00CC 219
          00CC 220 NFB_CHAR FC_SET, <2>, <OPER>
          012C 221 NFB_CHAR FC_CLEAR, <2>, <OPER>
          0134 222 NFB_CHAR FC_DELETE, <2>, <OPER>
          011C 223 NFB_CHAR FC_SHOW, <2,4>, <>
          0124 224 NFB_CHAR FC_ZERCOU, <2,4>, <OPER>
          013C 225
00000170 013C 226 .=TMP
          0170 227
          00000000 228 .PSECT NET_CODE,NOWRT,LONG,EXE
```

```
0000 230 .SBTTL DISPATCHING
0000 231 :++
0000 232 : FUNCTIONAL DESCRIPTION:
0000 233 :
0000 234 : NET$CONTROL_QIO - DETERMINE WHICH CONTROL FUNCTION HAS BEEN
0000 235 : REQUESTED AND DISPATCH TO IT.
0000 236 :
0000 237 : CALLING SEQUENCE:
0000 238 :
0000 239 : BSB NET$CONTROL_QIO
0000 240 :
0000 241 : INPUT PARAMETERS:
0000 242 :
0000 243 : R3 - IRP address
0000 244 : R5 - UCB address
0000 245 :
0000 246 : ACP Control Block - generally has the following args:
0000 247 :
0000 248 : P1 - (FIB) 1 byte of function code, 4 bytes of parameter
0000 249 : P2 - Supplies key into data base (counted or uncounted)
0000 250 : P3 - Returns result length
0000 251 : P4 - Returns result buffer
0000 252 :
0000 253 :
0000 254 : COMPLETION CODES:
0000 255 :
0000 256 : $$$_BADPARAM Bad or conflicting parameter(s)
0000 257 : $$$_DIRFULL No room in connect name table
0000 258 : $$$_INSFMEM Couldn't allocate a control block
0000 259 : $$$_NOMBX No associated mbx for declared name or object
0000 260 : $$$_NOPRIV No privilege for requested operation
0000 261 : $$$_NORMAL Successful completion
0000 262 : $$$_NOSUCHNODE Unknown node or line
0000 263 : $$$_RESULTOVF Supplied result buffer too short
0000 264 : $$$_WRITLCK Attempt to write a read-only parameter
0000 265 : $$$_ILLCNTRFUNC Unrecognized controller function
0000 266 :
0000 267 : OTHER CODES FROM $ASSIGN, $QIO
0000 268 :
0000 269 : --
0000 270 : NET$CONTROL_QIO::
0000 271 :
0000 272 : Set up pointers to all strings in the funny ACP buffer.
0000 273 :
50 2C B3 D0 0000 274 : MOVL @IRP$L_SVAPTE(R3),R0 : Get the complex bfr address
SB 52 04 9A 0004 275 : MOVZBL #ABD$C_RES,R2 : Get value of P4 type for loop
002C'CF 9E 0007 276 : MOVAB NET$GL_SIZ_P4,R11 : Get table address for loop
000C 277 :
000C 278 10$: ASSUME ABD$W_TEXT EQ 0
000C 279 :
56 50 52 08 7A 000C 280 : EMUL #ABD$C_LENGTH,R2,R0,R6 : Get address of offset
7E 66 3C 0011 281 : MOVZWL (R6),-7(SP) : Get offset
8B 02 A6 3C 0014 282 : MOVZWL ABD$W_COUNT(R6),(R11)+ : Store the parameter lth
56 8E C0 0018 283 : ADDL (SP)+,R6 : Get address of text
8B 01 A6 DE 001B 284 : MOVAL 1(R6),(R11)+ : Store pointer to text area
001F 285 : : (biased for access mode)
EA 52 F5 001F 286 : SOBGTR R2,10$ : Loop
```

```
0022 287
0022 288
0022 289
0022 290
0022 291
0022 292
0022 293
0022 294
0138'CF 02 A0 B4 0022 294
0134'CF 0A A0 9E 0025 295
0130'CF 12 A0 9E 002B 296
0130'CF 22 A0 9E 0031 297
0037 298
0037 299
0037 300
0037 301
0000'CF 7C 0037 302
0000'CF D4 003B 303
003F 304
003F 305
003F 306
003F 307
003F 308
50 0000'8F B0 003F 309
51 03 D0 0044 310
5B 0048'CF D0 0047 311
0044'CF 05 D1 004C 312
74 1A 0051 313
0000'CF D4 0053 314
0034'CF D5 0057 315
0C 12 005B 316
0038'CF 0114'CF 9E 005D 317
0034'CF 02 D0 0064 318
51 05 D0 0069 319 20$:
0034'CF 02 D1 006C 320
54 1A 0071 321
0038'DF B4 0073 322
0077 323
0077 324
0077 325
0077 326
CD'AF 00 FB 0077 327
0000'CF 50 B0 007B 328
0A 12 0080 329
50 0000'8F 3C 0082 330
0000'CF 50 B0 0087 331
07 50 E8 008C 332 33$:
0000'8F 50 B1 008F 333
30 12 0094 334
52 8B 9A 0096 335 35$:
52 0148'CF 42 9A 0099 336
25 13 009F 337
04 52 01 E0 00A1 338
0138'DF B4 00A5 339
04 52 02 E0 00A9 340 40$:
0134'DF B4 00AD 341
08 52 04 E0 00B1 342 45$:
0130'DF B4 00B5 343

Zero the 'window' descriptor in the ABD so that it is not written
back when the IRP completes. Also, save pointers to the P1, P2,
and P4 descriptor count fields so that they may eventually be
zeroed since these buffers are conditionally written back.

CLRW <ABD$C_LENGTH*ABD$C_WINDOW>+ ABD$W_COUNT(R0)
MOVAB <ABD$C_LENGTH*ABD$C_FIB> + ABD$W_COUNT(R0),P1_ABD_CNT
MOVAB <ABD$C_LENGTH*ABD$C_NAME> + ABD$W_COUNT(R0),P2_ABD_CNT
MOVAB <ABD$C_LENGTH*ABD$C_RES> + ABD$W_COUNT(R0),P4_ABD_CNT

Initialize miscellaneous info used by action routines
CLRQ NET$GQ_USR_STAT ; Init user's IOSB image
CLRL NET$GL_PM_OUT ; Init NFB output parameter

Verify that the P1 and P3 buffers meet the minimum size
requirements
MOVW #SS$ ILLCNTRFUNC,R0 ; Assume NFB too small
MOVL #NFB$ ERR_P1,R1 ; Qualify the error
MOVL NET$GL_PTR_P1,R11 ; Get address of NFB
CMLP #5,NET$GL_SIZ_P1 ; Check for legal NFB size
BGTRU 100$ ; If GTRU too small
CLRL NET$GL_PM_OUT ; Init output item count
TSTL NET$GL_SIZ_P3 ; Was there a P3 buffer?
BNEQ 20$ ; If EQL no
MOVAB DUMMY_P3,NET$GL_PTR_P3 ; Use dummy P3
MOVL #2,NET$GL_SIZ_P3 ; ...and setup its size
MOVL #NFB$ ERR_P3,R1 ; Assume P3 buffer is too small
CMLP #2,NET$GL_SIZ_P3 ; Is P3 buffer big enough?
BGTRU 100$ ; If GTRU then no
CLRW @NET$GL_PTR_P3 ; Init P3 'buffer'

Dispatch to action routine. Mark the IPR for buffer writeback
if the action routine was successful or if R0 = SS$_RESULTOVF
CALLS #0,B^DISPATCH ; Disptach to process the request
MOVW R0,NET$GQ_USR_STAT ; Set I/O status
BNEQ 33$ ; Was the status code zero?
MOVZWL #SS$ ABORT,R0 ; If so there's a bug, use catch-all
MOVW R0,NET$GQ_USR_STAT ; Set I/O status
BLBS R0,35$ ; If LBS successful
CMPW R0,#SS$_RESULTOVF ; Result overflow?
BNEQ 60$ ; If not, branch
MOVZBL (R11)+,R2 ; Get NFB fct
MOVZBL WRTBCKFCT[R2],R2 ; Get write-back buffer i.d.'s
BEQL 60$ ; If EQL then none
BBS #1,R2,40$ ; If BS P1 buffer is to be written back
CLRW @P1_ABD_CNT ; Prevent write-back of P1 buffer
BBS #2,R2,45$ ; If BS P2 buffer is to be written back
CLRW @P2_ABD_CNT ; Clear descriptor count field
BBS #4,R2,50$ ; If BS P4 buffer is to be written back
CLRW @P4_ABD_CNT ; Clear descriptor count field
```



NETCTLALL  
V04-000

- Process ACP control Qio's  
DISPATCHING

I 12

16-SEP-1984 01:20:25 VAX/VMS Macro V04-00  
5-SEP-1984 02:18:59 [NETACP.SRC]NETCTLALL.MAR;1

Page 9  
(5)

```
0038'DF  B4 00B9 344      CLRW  @NET$GL_PTR_P3      ; Clear count of bytes returned via P4
00BD      345 50$:  SETBIT IRPSV_FUNC,IRPSW_STS(R3) ; Mark IRP for writeback
6B 0000'CF D0 00C1 346      MOVL  NET$GL_PM_OUT,(RT1) ; Update NFB parameter
05 00C6      347 60$:  RSB      ; Return
00C7      348
00C7      349
00C7      350 ; Error detected in argument list
00C7      351
00C7      352
0000'CF  50 7D 00C7 353 100$: MOVQ  R0,NET$GQ_USR_STAT ; Store final IOSB
05 00CC      354      RSB
```

```
00CD 356 : Dispatch to proper function processor
00CD 357 :
00CD 358 :
00CD 359 DISPATCH:
0828 00CD 360 .WORD *M<R3,R5,R11> ; ENTRY
00CF 361
00CF 362 MOVZBL (R11)+,R2 ; Get NFB function
00D2 363 MOVL (R11),NET$GL_PM IN ; Save NFB parameter
00D7 364 CMPB R2,#NFB$C_FC_MAX ; Within range ?
00DA 365 BGTRU ILLFCT ; Illegal NFB fct if GTRU
00DC 366
00DC 367 MOVQ PRV_Q REQ[R2],QUAD_BUF ; Get user's privilege mask
00E4 368 B3C #PRV$Q BYPASS,- ; Branch if user doesn't have BYPASS
00E6 369 IRP$Q NT_PRVMSK(R3),10$
00E9 370 SETBIT NET$V_BYPASS,NET$GL_FLAGS ; Remember privilege
00EF 371
00EF 372 ; #64 is illegal in the FFS instruction -- this logic must be updated
00EF 373 ; to include both parts of the mask when privilege bits 32-63 are
00EF 374 ; defined.
00EF 375
50 0140'CF 20 00 EA 00EF 376 10$: FFS #0,#32,QUAD_BUF,R0 ; Get required privilege
0D 13 00F6 377 BEQL 30$ ; If EQL none left
EC 40 A3 50 E0 00F8 378 CLRBIT R0,QUAD_BUF ; Clear the bit for loop
2E 11 0103 379 BBS R0,IRP$Q_NT_PRVMSK(R3),10$ ; If BS user has privilege
5A 7C 0105 380 BRB NO_PRV ; Else report error
32'AF 9F 0107 381 30$: CLRQ R10 ; Init CNF,CNR pointers
010A 382 PUSHAB B^40$ ; Setup return address
010A 383 $DISPATCH R2,- ; Dispatch on NFB function
010A 384 <-
010A 385 <NFB$C_LOGEVENT, NET$LOG_EVENT>,-
010A 386 <NFB$C_READEVENT, NET$READ_EVENT>,-
010A 387
010A 388 <NFB$C_DECLNAME, DCL_NAME>,-
010A 389 <NFB$C_DECLOBJ, DCL_OBJECT>,-
010A 390 <NFB$C_DECLSERV, DCL_SERVER>,-
010A 391
010A 392 <NFB$C_FC_SET, CTL_DATABASE>,-
010A 393 <NFB$C_FC_CLEAR, CTL_DATABASE>,-
010A 394 <NFB$C_FC_SHOW, CTL_DATABASE>,-
010A 395 <NFB$C_FC_DELETE, CTL_DATABASE>,-
010A 396 <NFB$C_FC_ZERCOU, CTL_DATABASE>,-
010A 397
0A 11 0130 398 > BRB ILLFCT ; 10$_ACPCONTROL function unkown
04 04 0132 399 40$: RET
0004'CF 50 D0 0133 400 NO_PRV: MOVL R0,NET$GQ_USR_STAT+4 ; Qualify error
50 00' 3C 0138 401 MOVZWL S^#SS$_NOPRIV,R0 ; Set status
04 013B 402 RET ; Return to dispatcher
013C 403
013C 404 ILLFCT: MOVL #NFB$ ERR_FCT,- ; Qualify error
0004'CF 01 D0 013C 405 NET$GQ_USR_STAT+4
50 0000'BF 3C 013E 406 ; Illegal ACP control function
04 0141 407 MOVZWL #SS$_ILLCNTRFUNC,R0
0146 408 RET ; Return to dispatcher
```

```
0147 410 .SBTTL Declare Name or Object
0147 411
0147 412 .ENABL LSB
0147 413
0147 414 DCL_OBJECT: ; 'DECLARE OBJECT' action routine
0147 415 ASSUME NET$GL_MAX_OBJ LE 255
0147 416 ASSUME DUMMY_P2_ENG GE 8 ; DUMMY_P2 buffer will hold object name
0147 417
003C'CF D5 0147 418 TSTL NET$GL_SIZ_P2 ; Was a P2 specified?
46 12 0148 419 BNEQ 10$ ; If NEQ yes - error
50 0004'CF 9A 014D 420 MOVZBL NET$GL_PM_IN,R0 ; Pick up number for name conversion
3F 13 0152 421 BEQL 10$ ; Zero is illegal for DECLARED Objects
000000FF 8F 50 D1 0154 422 CML R0,#NET$GL_MAX_OBJ ; Is number within allowed range?
36 1A 015B 423 BGTRU 10$ ; If GTRU then out of range
0150'CF 50 90 015D 424 MOVB R0,CTL_DCLZNA ; Save object number as ZNA string
53 004C'CF 9E 0162 425 MOVAB DUMMY_P2,R3 ; Get pointer to name buffer
0040'CF 53 D0 0167 426 MOVL R3,NET$GL_PTR_P2 ; Setup pointer to it
003C'CF 53 CE 016C 427 MNEGL R3,NET$GL_SIZ_P2 ; Bias the name's size
83 5F4A424F 8F D0 0171 428 MOVL #A'OBJ',(R3)+ ; Start building object name
FE85' 30 0178 429 BSBW NET$BINZASC ; Append converted object number
003C'CF 53 C0 017B 430 ADDL R3,NET$GL_SIZ_P2 ; Calculate name's size
57 7C 0180 431 CLRQ R7 ; Object name portion is null in ZNA
16 11 0182 432 ; string for numbered objects
0182 433 BRB DCL_COMMON ; Finish in common code
0184 434
0184 435 DCL_NAME: ; 'DECLARE NAME' action routine
58 0040'CF D0 0184 436 MOVL NET$GL_PTR_P2,R8 ; Get string pointer
57 003C'CF D0 0189 437 MOVL NET$GL_SIZ_P2,R7 ; And its size
OC 57 D1 018E 438 CML R7,#NET$GL_MAXOBJNAM ; Can't be bigger than this
03 1B 0191 439 BLEQU 20$ ; If GTRU the QIO error
0099 31 0193 440 10$: BRW BADPARAM1 ;!better error code needed?
0150'CF 94 0196 441 ;
442 20$: CLRB CTL_DCLZNA ; Make obj number be 0
443
444 DCL_COMMON: ; Common code for obj and names
445
446
447 : INPUTS: R7,R8 Descriptor of 'name' portion of ZNA field
448
449 : NET$GL_PTR_P2 Descriptor of actual object name
450 : NET$GL_SIZ_P2
451 :
452
0151'CF 68 57 28 019A 453 MOV C3 R7,(R8),CTL_DCLZNA+1 ; Finish building the ZNA string
57 D6 01A0 454 INCL R7 ; Account for the object number
58 0150'CF 9E 01A2 455 MOVAB CTL_DCLZNA,R8 ; Point to it
0148'CF 57 7D 01A7 456 MOVQ R7,CTL_Q_DCLZNA ; Save object's ZNA descriptor
51 0000'CF D0 01AC 457 MOVL NET$GL_SAVE_UCB,R1 ; Get UCB address
50 0000'8F 3C 01B1 458 MOVZWL #SS$NOMBX,R0 ; Assume error
60 A1 D5 01B6 459 TSTL UCBS$_AMB(R1) ; Is there an associated mailbox?
77 18 01B9 460 BGEQ 100$ ; If GEQ then no
5B 0000'CF D0 01BB 461 MOVL NET$GL_CNR_OBI,R11 ; Point the OBI root block
01C0 462 $SEARCH egl,obj,s,zna ; Locate matching object in database
10 50 E9 01CD 463 BLBC R0,40$ ; If LBC no its not there
01D0 464 $GETFLD obj,l,ucb ; See if name has been declared
51 50 E8 01DB 465 BLBS R0,BADPARAM1 ; If LBS yes - error
05 11 01DE 466 BRB 50$ ; Continue
```



Line	Address	Hex	Asm	Comment
	01E0	467	40\$:	
	01E0	468		
	01E0	469		The OBI doesn't exist in the database, create one
	01E0	470		
51	10	01E0	471	BSBB CREATE_OBI ; Create OBI entry
4D 50	E9	01E2	472	BLBC R0,100\$ ; Exit on error
	01E5	473	50\$:	
	01E5	474		Mark OBI as "declared"
	01E5	475		
56	0000'CF	D0	01E5	476 MOVL NET\$GL_SAVE_IRP,R6 ; Get the IRP address
58	1C A6	D0	01EA	477 MOVL IRP\$L_UCB(R6),R8 ; Get UCB address...
			01EE	478 \$PUTFLD ob1,l,ucb ; ...and store it in the OBI block
50	0C A6	D0	01F9	479 MOVL IRP\$L_PID(R6),R0 ; Get the declarer's PID...
00000000'GF	16	01FD	480	JSB G^EXE\$IPID_TO_EPID ; ...convert to EPID format...
58	50	D0	0203	481 MOVL R0,R8 ; ...
			0206	482 \$PUTFLD ob1,l,pid ; ...and store it in the OBI block
58	28 A6	3C	0211	483 MOVZWL IRP\$W_CHAN(R6),R8 ; Get the declarer's channel...
			0215	484 \$PUTFLD ob1,l,chn ; ...and store it in the OBI block
			0220	485
			0220	486
			0220	487
			0220	488
57	0148'CF	7D	0220	489 MOVQ CTL_Q_DCLZNA,R7 ; Get ZNA descriptor
	FDD8'	30	0225	490 BSBW NET\$SCAN_FOR_ZNA ; Send pending connects to object
50	0000'8F	3C	0228	491 MOVZWL #SS\$NORMAL,R0 ; Return success if we made it this far
	03	11	022D	492 BRB 100\$ ; Return with R0
			022F	493
			022F	494 BADPARAM1:
50	00'	D0	022F	495 MOVL S^#SS\$BADPARAM,R0 ; Bad parameter
		05	0232	496 100\$: RSB ; Return
			0233	497
			0233	498
			0233	499
			0233	500
			0233	501 CREATE_OBI: ; Create OBI and insert it into the list
			0233	502
			0233	503 ; This subroutine is required so that the "utility buffer" acquired
			0233	504 ; by the NET\$GETUTLBUF co-routine will be released in a timely manner.
			0233	505
	FDCA'	30	0233	506 BSBW NET\$GETUTLBUF ; Get permission to use utility buffer
	FDC7'	30	0236	507 BSBW CNF\$INIT_UTL ; Init "utility buffer" as a CNF
58	0040'CF	D0	0239	508 MOVL NET\$GL_PTR_P2,R8 ; Get object name string pointer
57	003C'CF	D0	023E	509 MOVL NET\$GL_SIZ_P2,R7 ; And its size
			0243	510 \$PUTFLD ob1,s,nam ; Store by object name
58	0150'CF	9A	024E	511 MOVZBL CTL_DCLZNA,R8 ; Setup the object number...
			0253	512 \$PUTFLD ob1,l,num ; ...and store it in the CNF
	56	D4	025E	513 CLRL R6 ; No "old" CNF
	FD9D'	30	0260	514 BSBW CNF\$INSERT ; Try to put block into list
	OE 50	E9	0263	515 BLBC R0,10\$ ; If LBC then failure
			0266	516 \$CLRFLD ob1,v,set ; Not created via a "set" QIO
50	00'	D0	0271	517 MOVL S^#SS\$NORMAL,R0 ; Indicate success
		05	0274	518 10\$: RSB ; Release utility buffer
			0275	519

```
0275 521 .SBTTL Declare server process available for new connect
0275 522
0275 523 DCL_SERVER - Process request from a server for another connect
0275 524
0275 525 This QIO can be issued by a nonprivileged process to indicate that
0275 526 it is willing to process another incoming connect, as long as the
0275 527 new connect matches the user context currently set in the server.
0275 528
0275 529 Inputs:
0275 530
0275 531 R3 = IRP address
0275 532
0275 533 Outputs:
0275 534
0275 535 None
0275 536
0275 537 DCL_SERVER:
0275 538
0275 539 Find the database entry associated with this server process. If not
0275 540 found in the SPI database, then it wasn't created by us.
0275 541
0275 542 MOVL NET$GL_CNR_SPI,R11 ; Get address of SPI root block
0275 543 CLRL R10 ; Start at beginning of list
0275 544 MOVL IRP$L_PID(R3),R8 ; Get PID of requestor
0275 545 $SEARCH egl,spi,l,pid ; Find it in the database
0275 546 BLBS R0,10$ ; If not found,
0275 547 BRW 100$ ; report "illegal request"
0275 548
0275 549 Store the IRP address in the database entry, to be later retrieved when
0275 550 an incoming connect comes in which this server can handle. If there is
0275 551 already an IRP waiting for this process, then return an error.
0275 552
0275 553 10$: $GETFLD spi,l,irp ; Is there already an IRP waiting?
0275 554 BLBS R0,100$ ; If so, "duplicate request"
0275 555 MOVL R3,R8 ; Set IRP address
0275 556 BSBW CNF$PUT_FIELD ; Save IRP in database
0275 557 CLRL NET$GL_SAVE_IRP ; Do not post IRP on return
0275 558 MOVL NET$GL_PTR_VCB,R0 ; Get RCB address
0275 559 INCW RCB$W_TRANS(R0) ; Account for tucked-away IRP
0275 560 MOVZWL IRP$W_CHAN(R3),R8 ; Get channel number
0275 561 $PUTFLD spi,l,chn ; Store it
0275 562
0275 563 If this server was supposed to be handling a logical link, then it must
0275 564 have failed to confirm the previous logical link for some reason. In
0275 565 this case, notify NETDRIVER to break any previous links intended for the
0275 566 previous incarnation of the server.
0275 567
0275 568 $GETFLD spi,s,ncb ; Was a link being processed already?
0275 569 BLBC R0,20$ ; Branch if not
0275 570 $GETFLD spi,l,pid ; Get the PID
0275 571 MOVL R8,R1 ; Set to proper register for call
0275 572 MOVL #NET$C_DR_EXIT,R2 ; Set "network partner exited"
0275 573 BSBW NET$SERVER_FAIL ; Notify NETDRIVER that server done
0275 574
0275 575 Clear out the fields relevant only to the last connect handled by this
0275 576 process, since we know it is now done handling it.
0275 577
```

5B 0000'CF D0 0275 542  
5A D4 027A 543  
58 0C A3 D0 027C 544  
03 50 E8 0280 545  
0084 31 028D 546  
0290 547  
0293 548  
0293 549  
0293 550  
0293 551  
0293 552  
76 50 E8 029E 553  
58 53 D0 02A1 554  
FD59' 30 02A4 555  
0000'CF D4 02A7 556  
50 0000'CF D0 02AB 557  
0C A0 B6 02B0 558  
58 28 A3 3C 02B3 559  
02B7 560  
02C2 561  
02C2 562  
02C2 563  
02C2 564  
02C2 565  
02C2 566  
02C2 567  
14 50 E9 02CD 568  
02D0 569  
51 58 D0 02DB 570  
52 26 D0 02DE 571  
FD1C' 30 02E1 572  
02E4 573  
02E4 574  
02E4 575  
02E4 576  
02E4 577

```
02E4 578 20$: $CLRFLD spi,s,sfi ; Clear procedure filespec
02EF 579      $CLRFLD spi,s,ncb ; Clear NCB
02FA 580      $CLRFLD spi,s,pnm ; Clear process name
0305 581 :
0305 582 : If the initial connect request hasn't been accepted yet, then assume
0305 583 : the process declared itself ready before getting to the point where
0305 584 : the accepting procedure was run. So, satisfy the DECLSERV request now
0305 585 : so that first connect will be accepted.
0305 586 :
0305 587      $GETFLD spi,l,pid ; Get the PID again
50 FCED' 30 0310 588      BSBW NET$RESEND_SERVER ; Send pending connects to server
50 01 D0 0313 589      MOVL #1,R0 ; Success
05 0316 590      RSB
0317 591
50 00000000'8F D0 0317 592 100$: MOVL #SS$_ILLCNTRFUNC,R0 ; Return error
05 031E 593      RSB
```



```
031F 555 .SBTTL Cancel I/O
031F 596 :++
031F 597 :
031F 599 NET$DRV_CANCEL - Process cancel function from driver
031F 599 NET$ACP_CANCEL - Process cancel function from exec
031F 600 :
031F 601 INPUTS:
031F 602 NET$GL_SAVE_IRP - IRP address (NET$ACP_CANCEL)
031F 603 R11 - pointer to PID and CHN (NET$DRV_CANCEL)
031F 604 :
031F 605 :--
031F 606 NET$DRV_CANCEL::
031F 607 MOVL (R11)+,CANCEL_L_PID : Get the PID
016E'CF 8B D0 031F 607 MOVL (R11)+,CANCEL_W_CHN : Get the channel
017E'CF 6B B0 0324 608 MOVW (R11)+,CANCEL_W_CHN : Get the channel
11 11 0329 609 BRB CANCEL_COMMON : Finish in common code
032B 610
032B 611 NET$ACP_CANCEL::
032B 612 MOVL NET$GL_SAVE_IRP,R3 : Get the IRP
016E'CF 0000'CF D0 032B 612 MOVL NET$GL_SAVE_IRP,R3 : Get the IRP
016E'CF 0C A3 D0 0330 613 MOVL IRP$L_PID(R3),CANCEL_L_PID : Get the PID
017E'CF 28 A3 B0 0336 614 MOVW IRP$W_CHAN(R3),CANCEL_W_CHN : Get the channel
033C 615
033C 616 CANCEL_COMMON:
033C 617 :
033C 618 : Search known object list to see if cancelling process is a known
033C 619 : object that should be removed.
033C 620
033C 621 MOVL NET$GL_CNR_OBI,R11 : Get known object list root address
5B 0000'CF D0 033C 621 MOVL NET$GL_CNR_OBI,R11 : Get known object list root address
0341 622 CLRL R10 : No CNF yet
50 016E'CF D0 0343 623 10$: MOVL CANCEL_L_PID,R0 : Get the match value
00000000'GF 16 0348 624 JSB G$EXESTPID_TO_EPID : Convert it to EPID format
58 50 D0 034E 625 MOVL R0,R8 : Set up register for $SEARCH
46 50 E9 0351 626 $SEARCH eq1,obi,l,pid : Set to match on EPID
035E 627 BLBC R0,20$ : If LBC no match
0361 628 $GETFLD obi,l,chn : Get the channel
58 017E'CF B1 036C 629 CMPW CANCEL_W_CHN,R8 : Channels match?
D0 12 0371 630 BNEQ 10$ : If NEQ no - try next
0373 631 $CLRFLD obi,l,ucb : Clear the UCB field
037E 632 $CLRFLD obi,l,pid : Clear the PID field
0389 633 $CLRFLD obi,l,chn : Clear the CHN field
0394 634 $GETFLD obi,v,set : Was the "set" QIO used to create OBI?
A1 58 E8 039F 635 BLBS R8,10$ : If LBS yes, leave it in the database
FC5B' 30 03A2 636 BSBW CNF$DELETE : Else attempt to mark it for delete
9C 11 03A5 637 BRB 10$ : Loop
FC56' 30 03A7 638 20$: BSBW CNF$PURGE : Drain queue of all CNFs marked for
03AA 639 : delete
03AA 640
03AA 641 : Search server process database, and clean up any DECLSERV requests
03AA 642 : that happen to be associated with the cancelling channel.
03AA 643
03AA 644 MOVL NET$GL_CNR_SPI,R11 : Get Server Process root
5B 0000'CF D0 03AA 644 MOVL NET$GL_CNR_SPI,R11 : Get Server Process root
03AF 645 CLRL R10 : Start at beginning
51 0162'CF 9E 03B1 646 MOVAB SPI_CANCEL_SRCH,R1 : Point to multiple search key list
FC47' 30 03B6 647 BSBW CNF$SEARCH : Find the block
27 50 E9 03B9 648 BLBC R0,40$ : If LBC no match
03BC 649 $GETFLD spi,l,irp : Waiting DECLSERV IRP?
19 50 E9 03C7 650 BLBC R0,40$ : Branch if no IRP waiting
FC33' 30 03CA 651 BSBW CNF$CLR_FIELD : Clear it from entry
```

NETCTLALL  
V04-000

- Process ACP control Qio's  
Cancel I/O

C 13

16-SEP-1984 01:20:25 VAX/VMS Macro V04-00 Page 16  
5-SEP-1984 02:18:59 [NETACP.SRC]NETCTLALL.MAR;1 (9)

38	A3	53	58	D0	03CD	652	MOVL	R8,R3	:	Copy IRP address
		0000	8F	3C	03D0	653	MOVZWL	#SS\$ ABORT,IRPSL_IOST1(R3)	:	Set abort status
	55	1C	A3	D0	03D6	654	MOVL	IRP\$C_UCB(R3),R5	:	Get UCB address
	00000000		GF	16	03DA	655	JSB	G^COM\$POST	:	Complete the request
			FC1D	30	03E0	656	BSBW	NET\$DEC_TRANS	:	Account for completed transaction
				05	03E3	657	RSB		:	Done

40\$:

.SBTTL CTL\_DATABASE - Process database QIOs

03E4 659 :  
03E4 660 :  
03E4 661 : Above the QIO interface each database appears to consist of a number of  
03E4 662 : entries, e.g., node FRED, node 33, object FAL, etc. Each entry contains a  
03E4 663 : number of parameters, e.g., a node name, a node address, and object number,  
03E4 664 : a line cost, etc.  
03E4 665 :  
03E4 666 : Below the QIO interface each database consists of a number of CNF blocks,  
03E4 667 : one CNF block per entry. Each CNF block consists of a number of fields, one  
03E4 668 : field per parameter. Although many CNF "fields" are actually data cells  
03E4 669 : found within the CNF block, some are actually indexes of action routines  
03E4 670 : which calculate the field's value. These action routine "fields" are read-  
03E4 671 : only. An example of such a field is the number of hops to a given node.  
03E4 672 :  
03E4 673 : Each field has an "i.d." and a "value". The field i.d. serves as an index  
03E4 674 : into the semantic table portion of that database's Configuration Root block  
03E4 675 : (CNR). The semantic table contains information for each field describing  
03E4 676 : the field format (longword, string, etc), where in the CNF it may be found  
03E4 677 : or which action routine to call to calculate its value, and miscellaneous  
03E4 678 : information such as whether it is read-write, read-only, etc.  
03E4 679 :  
03E4 680 : A generic field defined for all databases is the NFBSC WILDCARD field.  
03E4 681 : It always matches any entry it is compared against; this field is used to  
03E4 682 : facilitate database searches where it is desirable to find all CNFs. It  
03E4 683 : is equivalent to not specifying any SEARCH key at all.  
03E4 684 :  
03E4 685 : There are actually two types of CNF blocks: The "actual" CNF blocks are CNFs  
03E4 686 : which exist in the database even while not being referenced -- these blocks  
03E4 687 : are created as a consequence of some IOS\_ACPCONTROL QIO. The "phantom" CNF  
03E4 688 : blocks are CNFs which exist only while being referenced -- these blocks  
03E4 689 : represent things known to the ACP but for which no database entry was ever  
03E4 690 : defined. As an example, a "phantom" CNF is created while the ACP is  
03E4 691 : obtaining information about a node which was made known to the ACP via a  
03E4 692 : routing message but for which was never explicitly defined by the Network  
03E4 693 : Management layer.  
03E4 694 :



03E4 696 :  
03E4 697 :  
03E4 698 :  
03E4 699 :  
03E4 700 :  
03E4 701 :  
03E4 702 :  
03E4 703 :  
03E4 704 :  
03E4 705 :  
03E4 706 :  
03E4 707 :  
03E4 708 :  
03E4 709 :  
03E4 710 :  
03E4 711 :  
03E4 712 :  
03E4 713 :  
03E4 714 :  
03E4 715 :  
03E4 716 :  
03E4 717 :  
03E4 718 :  
03E4 719 :  
03E4 720 :  
03E4 721 :  
03E4 722 :  
03E4 723 :  
03E4 724 :  
03E4 725 :  
03E4 726 :  
03E4 727 :  
03E4 728 :  
03E4 729 :  
03E4 730 :  
03E4 731 :  
03E4 732 :  
03E4 733 :  
03E4 734 :  
03E4 735 :  
03E4 736 :  
03E4 737 :  
03E4 738 :  
03E4 739 :  
03E4 740 :  
03E4 741 :  
03E4 742 :

## QIOs To Access the NETACP DataBase

The following control QIOs provide access to the NETACP data base. The factors which influenced the design of these QIOs were:

- o To provide a common mechanism to access all parts of the database in order to simplify programming.
- o To allow the user to utilize a table driven approach.
- o To reduce the proliferation of a series of ad hoc QIOs which are difficult to re-implement if and when the NETACP is modified.

The QIO parameters specific to these functions are:

FUNC = #IOS\_ACPCONTROL.

IOSB = Address of the optional IOSB.

Parameters P1 thru P5 each pass the address of a quadword buffer descriptor. The buffers are used as follows:

- P1 = Supplies the Network Qio Control block (NFB).  
P2 = Supplies the search key block.  
P3 = Number of bytes returned in the P4 buffer.  
P4 = Returns or supplies the specified parameter values.

Errors returned in the IOSB:

- SS\$\_NOPRIV User lacks the required privilege. The second longword of the IOSB contains the bit number of the first required privilege which the user did not have.
- SS\$\_ILLCNTRFUNC Illegal ACP control function. The second longword of the IOSB contains the reason as follows:
- SS\$\_RESULTOVF The P4 buffer is too small.
- SS\$\_BADPARAM One of the field identifiers was unrecognized. The value of the identifier is returned in the second IOSB longword.
- SS\$\_ENDOFFILE No entries were found which matched a search key. The field i.d. of this search key is returned in the 2nd IOSB longword.

```

03E4 744
03E4 745 .ENABL LSB
03E4 746
03E4 747 CTL_DATABASE: ; Common Control Qio Processing
56 0048'CF D0 03E4 748 MOVL NET$GL_PTR_P1,R6 ; Get base address of NFB
03E9 749
03E9 750 ;;;
03E9 751 ;;; Kludge to make both the old COLLATE NFBs and the new double
03E9 752 ;;; search key NFBs work with this ACP
03E9 753 ;;;
00000020 03E9 754 NFB$C_CTX_SIZE = 32 ; Accept the lesser of the two sizes
03E9 755
02 08 A6 D1 03E9 756 CMPL NFB$S_SRCH2_KEY(R6),#2 ; Was old START ID field = COLLATE?
07 12 03ED 757 BNEQ 2$
03EF 758 CLRBIT NFB$V_NOCTX,NFB$B_FLAGS(R6) ; Force context to be stored
04 08 A6 D4 03F3 759 CLRL NFB$S_SRCH2_KEY(R6) ; Mark second search key not present
04 003C'CF D1 03F6 760 2$: CMPL NET$GL_SIZ_P2,#4 ; Is a context area present?
04 04 14 03FB 761 BGTR 3$ ; If not, then don't store/fetch context
03FD 762 SETBIT NFB$V_NOCTX,NFB$B_FLAGS(R6) ; No context area to be used
0401 763 3$: ;;;
0401 764 ;;; End of kludge
0401 765 ;;;
0401 766
0401 767
0401 768 ;;;
0401 769 ;;; Kludge to make old format control QIO's work with this ACP
0401 770 ;;;
0401 771 : NFB$C_CTX_SIZE = 32 ; Use old value
0401 772
0401 773 : CMPL NFB$S_MBZ1(R6),#2 ; Was old START ID field = COLLATE?
0401 774 : BNEQ 4$ ; Branch if not
0401 775 : CLRBIT NFB$V_NOCTX,NFB$B_FLAGS(R6) ; Mark context to be stored
0401 776 : BRB 5$
0401 777 : 4$: SETBIT NFB$V_NOCTX,NFB$B_FLAGS(R6) ; Mark do not store context
0401 778 : 5$: CLRL NFB$S_MBZ1(R6) ; Clear obsolete START ID field
0401 779 :;;
0401 780 :;; End of kludge
0401 781 :;;
0401 782
011C'CF 0030'CF D0 0401 783 MOVL NET$GL_PTR_P4,PTR_L_P4 ; Make copy of P4 descriptor
0118'CF 002C'CF D0 0408 784 MOVL NET$GL_SIZ_P4,SIZ_L_P4
040F 785
040F 786 ; Verify that the NFB (P1) buffer is large enough and that all fields
040F 787 ; have proper values. This excludes the field i.d. list at the end
040F 788 ; which is checked separately
040F 789
040F 790
52 51 03 D0 040F 790 MOVL #NFB$ ERR_P1,R1 ; Preset error qualifier
0044'CF D0 0412 791 MOVL NET$GL_SIZ_P1,R2 ; Get size of P1 buffer
52 10 C2 0417 792 SUBL #NFB$S_FLDID,R2 ; Subtract all but the field i.d. list
041A 793 ; size
71 15 041A 794 BLEQ ILL_FUNC ; If LEQ then too small, report error
041C 795 : TSTL NFB$S_MBZ1(R6) ; MBZ field non-zero?
041C 796 : BNEQ ILL_FUNC ; Report error if so
041C 797 : TSTW NFB$S_MBZ2(R6) ; MBZ field non-zero?
041C 798 : BNEQ ILL_FUNC ; Report error if so
0D A6 95 041C 799 TSTB NFB$B_MBZ1(R6) ; MBZ field non-zero?
6C 12 041F 800 BNEQ ILL_FUNC ; Report error if so
```

```
01 51 09 D0 0421 801      MOVL  #NFB$_ERR_CELL,R1      : Assume illegal cell size
    OE A6 B1 0424 802      CMPW  NFB$W_CELL_SIZE(R6),#1 : Cell size must either be GEQU 2, or
    63 13 0428 803      : EQL 0 (indicating no fixed cell size)
    51 0A D0 042A 804      BEQL  ILL_FUNC      : If EQL then illegal cell size
    03 A6 91 042D 805      MOVL  #NFB$_ERR_OPER,R1     : Assume illegal OPER value specified
    03 03 91 042D 806      CMPB  NFB$B_OPER(R6),-      : Is it out of range?
    5A 1A 0430 807      : #NFB$C_OP_MAXFCT
    0431 808      BGTRU  ILL_FUNC      : If GTRU then yes, report error
    0433 809
    0433 810
    0433 811      Find the CNR (semantic table) according for the database type.
    0433 812
    0433 813
    51 02 D0 0433 814      MOVL  #NFB$_ERR_DB,R1      : Preset error qualifier
    SB 02 A6 9A 0436 815      MOVZBL NFB$B_DATABASE(R6),R11 : Get the database i.d.
    51 13 043A 816      BEQL  ILL_FUNC      : If EQL then no such database
    1B 5B 91 043C 817      CMPB  R11,#NFB$C_DB_MAX      : Within range?
    4C 1A 043F 818      BGTRU  ILL_FUNC      : If GTRU then out of range
    03 0000'CF 5B E1 0441 819      BBC  R11,X25_DB_MASK,10$ : If BC then not exclusively an X.25
    0447 820      : database
    04DA 31 0447 821      BRW  REISSUE_X25      : Re-issue QIO to X25 ACP
    SB 0000'CF4B D0 044A 822 10$: MOVL  NET$AL_CNR_TAB[R11],R11 : Get pointer to the root block (CNR)
    0450 823
    0450 824
    0450 825      Setup pointer to the count of CNF's successfully processed. This
    0450 826      counter is found in the first longword of the P2 buffer. Update
    0450 827      the internal P2 buffer descriptor.
    0450 828
    0450 829
    51 04 D0 0450 830      MOVL  #NFB$_ERR_P2,R1      : Assume P2 is too small
    0124'CF 0040'CF D0 0453 831      MOVL  NET$GC_PTR_P2,PTR_CNFCNT : Save pointer to counter cell
    003C'CF 04 C2 045A 832      SUBL  #4,NET$GL_SIZ_P2      : Account for bytes used
    2C 19 045F 833      BLSS  ILL_FUNC      : If LSS then too small
    0040'CF 04 C0 0461 834      ADDL  #4,NET$GL_PTR_P2      : Advance P4 pointer
    0124'DF D4 0466 835      CLRL  @PTR_CNFCNT      : Zero the P4 count field
    046A 836
    046A 837      Verify that all field IDs in the NFB are known.
    046A 838
    51 03 D0 046A 839      MOVL  #NFB$_ERR_P1,R1      : Assume NFB is too small
    04 52 D1 046D 840      CMPL  R2,#4      : At least one field ID specified?
    1B 19 0470 841      BLSS  ILL_FUNC      : If not, return an error
    03 52 D3 0472 842      BITL  R2,#B11      : Does NFB end on longword boundary?
    16 12 0475 843      BNEQ  ILL_FUNC      : If not, return an error
    55 10 A6 9E 0477 844      MOVAB NFB$L_FLDID(R6),R5      : Get address of first field i.d.
    59 85 D0 047B 845 20$: MOVL  (R5)+,R9      : Get next field
    047E 846      ASSUME NFB$C_ENDOFLIST EQ 0      : Field terminator value
    20 13 047E 847      BEQL  30$      : If EQL then at end of list
    FB7D' 30 0480 848      BSBW  CNF$VERIFY      : Make sure the field i.d. is valid
    12 50 E9 0483 849      BLBC  R0,BAD_PARAM      : Branch if invalid field detected
    52 04 C2 0486 850      SUBL  #4,R2      : Account for next field
    15 13 0489 851      BEQL  30$      : Branch if end of NFB
    EE 11 048B 852      BRB  20$      : Loop until all fields checked
    048D 853
    048D 854
    048D 855      Some common error return paths
    048D 856
    048D 857 ILL_FUNC:      : Report "illegal control function"
```



```
50 0000'8F 3C 048D 858 MOVZWL #SS$ ILLCNTRFUNC,R0 ; Setup status code
59 51 D0 0492 859 MOVL R1,R9 ; Copy error qualifier
00D6 31 0495 860 BRW 200$ ; Exit
50 0000'8F 3C 0498 861 BAD_PARAM: ; Report 'bad parameter'
00CE 31 0498 862 MOVZWL #SS$ BADPARAM,R0 ; Setup status code
00CE 31 049D 863 209$: BRW 200$ ; Exit
04A0 864
04A0 865
04A0 866
04A0 867 ;
; Setup primary search key descriptor
51 0B D0 04A0 868 30$: MOVL #NFB$ ERR_SRCH,R1 ; Assume illegal SEARCH KEY i.d.
59 04 A6 D0 04A3 869 MOVL NFB$L_SRCH_KEY(R6),R9 ; Get search key i.d.
03 12 04A7 870 BNEQ 40$ ; Branch if specified
59 01 D0 04A9 871 MOVL #NFB$C_WILDCARD,R9 ; Use WILDCARD as default search ID
00E8 30 04AC 872 40$: BSBW GET_P2_KEY ; Get key value
DB 50 E9 04AF 873 BLBC R0,ILL_FUNC ; If LBC error
0008'CF 59 D0 04B2 874 MOVL R9,NET$GL_SRCH_ID ; Save i.d. -- it may have been modified
000C'CF 03 A6 9A 04B7 875 MOVZBL NFB$B_OPER(R6),NET$GL_OPER ; Save primary comparison type
0010'CF 57 7D 04BD 876 MOVQ R7,NET$GQ_SRCH_KEY ; Copy the key value
04C2 877
04C2 878
04C2 879 ;
; Get secondary search key descriptor
51 0C D0 04C2 880 MOVL #NFB$ ERR_SRCH2,R1 ; Assume illegal ID
59 08 A6 D0 04C5 881 MOVL NFB$L_SRCH2_KEY(R6),R9 ; Get search key i.d.
03 12 04C9 882 BNEQ 42$ ; Branch if specified
59 01 D0 04CB 883 MOVL #NFB$C_WILDCARD,R9 ; Use WILDCARD as default search ID
00C6 30 04CE 884 42$: BSBW GET_P2_KEY ; Get key value
B9 50 E9 04D1 885 BLBC R0,ILL_FUNC ; If LBC error
0018'CF 59 D0 04D4 886 MOVL R9,NET$GL_SRCH2_ID ; Save i.d. -- it may have been modified
001C'CF 0C A6 9A 04D9 887 MOVZBL NFB$B_OPER2(R6),NET$GL_OPER2 ; Save secondary comparison type
0020'CF 57 7D 04DF 888 MOVQ R7,NET$GQ_SRCH2_KEY ; Copy the key value
04E4 889
04E4 890
04E4 891
04E4 892
04E4 893
FB19' 30 04E4 894 BSBW CNF$PRE_QIO ; Preprocess database and SEARCH keys
B3 50 E9 04E7 895 BLBC R0,209$ ; before processing the QIO request
04EA 896 ; If LBC then error
04EA 897
04EA 898
04EA 899
04EA 900
04EA 901
04EA 902
04EA 903 ;
; Unless the NFB$V_NOCTX bit is set, the P2 buffer will be
; automatically updated with "current position". The only error
; which could prevent this would be the lack of context space in the
; P2 buffer. By checking now that this is at least NFB$C_CTX_SIZE
; bytes, then no errors can occur later.
0A 01 A6 02 E0 04EA 904 BBS #NFB$V_NOCTX,NFB$B_FLAGS(R6),45$ ; Skip if no update requested
51 04 D0 04EF 905 MOVL #NFB$ ERR_P2,R1 ; Assume P2 is too small
003C'CF D1 04F2 906 CMPL NET$GC_SIZ_P2,- ; Enough room in the P2 buffer for
20 04F6 907 #NFB$C_CTX_SIZE ; automatic context area update?
94 1F 04F7 908 BLSSU ILL_FUNC ; Error if not
04F9 909
04F9 910
04F9 911
04F9 912
04F9 913
5A 5B D0 04F9 914 45$: MOVL R11,R10 ; Start standard CNF pointer at the
```

```
                                04FC 915                                ; begining of the database list
                                04FC 916
                                04FC 917 :;; Kludge to make old START ID NFBs work with this ACP
                                04FC 918 :;; since old format NFB didn't require a context area on non-collate QIOs
                                04FC 919 :;; This kludge prevents newer QIOs which want to start at a given position
                                04FC 920 :;; in the list, but stay there, from working. Luckily, nobody does this
                                04FC 921 :;; right now.
4B 01 A6 02 E0 04FC 922 BBS #NFB$V_NOCTX,NFB$B_FLAGS(R6),50$ ; Skip if no context present
                                0501 923 :;; End of kludge
                                0501 924
                                0501 925 MOVL CNR$L_FLD_COLL(R11),R9 ; Get collating field ID of database
                                0505 926 BSBW GET_P2_KEY ; Get descriptor of context
                                0508 927 BLBC R0,TLL_FUNC ; If LBC error
                                050B 928 TSTL R2 ; Is key value 'null'
                                050D 929 BEQL 50$ ; If EQL yes, start at head of list.
                                050F 930 ADDL R2,NET$GL_SIZ_P2 ; Put descriptor back, so that it
                                0514 931 SUBL R2,NET$GL_PTR_P2 ; still points to the context area
                                0519 932 CMPB NFB$B_DATABASE(R6),#NFB$C_DB_NDI ; Searching node database?
                                051D 933 BNEQ 48$ ; Branch if not
                                051F 934 TSTB (R8) ; Is first (format) byte 0?
                                0521 935 BNEQ 48$ ; If not, use seq. search
                                0523 936 TSTW 1(R8) ; Node number non-zero?
                                0526 937 BEQL 48$ ; If zero, skip optimization
                                0528 938 PUSHL R8 ; Save registers
                                052A 939 MOVB 1(R8),-(SP) ; Get 2 bytes of node number
                                052E 940 MOVB 2(R8),-(SP)
                                0532 941 MOVZWL (SP)+,R8 ; Get last node number processed
                                0535 942 BSBW NET$LOCATE_NDI ; Find previous NDI position
                                0538 943 POPL R8 ; Restore registers
                                053B 944 BLBS R0,50$ ; If found, then skip seq. search
                                053E 945 MOVZWL #SS$ ENDOFFILE,R0 ; Assume starting CNF can't be found
                                0543 946 MOVL #NFB$C_OP_FNDPOS,R1 ; Find last CNF whose key value is GEQU
                                0546 947 BSBW CNF$KEY_SRCH_EX ; the key passed in R7/R8
                                0549 948 BLBC R0,200$ ; If LBC then not found
                                054C 949
                                054C 950 ; Process the selected database entries (CNFs). If the MULT flag
                                054C 951 ; is set, then continue to search for CNFs until an error is
                                054C 952 ; detected (most likely ENDOFFILE or P4-buffer-full).
                                054C 953
                                054C 954 50$: BSBW PROCESS_CNF ; Process next CNF
                                054F 955 BLBC R0,60$ ; If LBC then error
                                0552 956 BBS #NFB$V_MULT,- ; If BS then process next CNF
                                0554 957 NFB$B_FLAGS(R6),50$
                                0557 958
                                0557 959 ; In the case that we are returning more than one entry in the
                                0557 960 ; P4 buffer (MULT flag is set), then do not return ENDOFFILE
                                0557 961 ; or RESULTOVF if we have returned at least one entry.
                                0557 962 ; The user will get ENDOFFILE on the next QIO if he has hit
                                0557 963 ; the end of the database. RESULTOVF is a normal condition
                                0557 964 ; if we are returning as many entries as possible in P4.
                                0557 965
                                0557 966 60$: TSTL @PTR_CNFCNT ; Any CNFs successfully processed?
                                055B 967 BEQL 200$ ; If EQL then no mapping needed
                                055D 968 CMPW R0,#SS$ ENDOFFILE ; Did the search fail?
                                0562 969 BEQL 70$ ; If so, return normal this time
                                0564 970 CMPW R0,#SS$ RESULTOVF ; P4 buffer overflow?
                                0569 971 BNEQ 200$ ; If neither status, skip it
```

```
50 00' D0 056B 972 70$: MOVL S^#SS$,NORMAL,R0 ; Else report success since at least
056E 973 ; one entry was processed.
056E 974
056E 975
056E 976 ; Update the IOSB image
0000'CF 50 B0 056E 977 200$: MOVW R0,NET$GQ_USR_STAT ; Set status code in IOSB
05 50 E8 0573 978 BLBS R0,205$ ; If success, don't store qualifier
0004'CF 59 D0 0576 979 MOVW R9,NET$GQ_USR_STAT+4 ; Error qualifier if LBC in R0
0030'CF C3 057B 980 205$: SUBL3 NET$GL_PTR,P4,- ; Get number of bytes moved to P4
52 011C'CF 057F 981 PTR,L,P4,R2 ; buffer
0038'DF 52 B0 0583 982 MOVW R2,@NET$GL_PTR,P3 ; Update count in P3 buffer
0002'CF 52 B0 0588 983 MOVW R2,NET$GQ_USR_STAT+2 ; Update count in IOSB image
OE E1 058D 984 BBC #NET$V_PURGE,= ; If BC then no need to purge database
03 0000'CF 058F 985 NET$GL_FLAGS,210$
FA6A' 30 0593 986 BSBW CNF$PURGE ; Drain the queue of all CNFs marked
05 0596 987 ; for delete.
0597 988 210$: RSB ; Done
0597 989
990 .DSABL LSB
```



```
0597 992 .SBTTL GET_P2_KEY - Get next P2 value
0597 993 GET_P2_KEY - Get next value from P2 buffer
0597 994
0597 995
0597 996 INPUTS: R9 Field i.d. of the key
0597 997 R8,R7 Scratch
0597 998 R2 Scratch
0597 999 R0 Scratch
0597 1000
0597 1001 OUTPUTS: R8,R7 Key value/descriptor
0597 1002 R9 Field ID
0597 1003 R2 Number of bytes in field. If the field value is 'null'
0597 1004 (negative longword value or string with a zero count
0597 1005 field) then R2 is returned as a zero.
0597 1006 R0 Status
0597 1007 R1 Error qualifier, if an error was returned.
0597 1008
0597 1009 NET$GL_PTR_P2,SIZ_P2 will be updated to point past value
0597 1010 if routine returns successfully.
0597 1011
0597 1012 GET_P2_KEY:
0597 1013 MOVL S^#SS$ NORMAL,R0 ; Locate next key in the P2 buffer
0597 1014 CMPL R9,#NFB$C_WILDCARD ; Assume success
0597 1015 BEQL 35$ ; 'wild card' key ?
0597 1016 BSBW CNF$VERIFY ; If so, then there is no key value
0597 1017 MOVL R9,R1 ; Is field i.d. valid ?
0597 1018 BLBC R0,90$ ; Return field ID in case of error
0597 1019 CMPZV #NFB$V_TYP,- ; If LBC then no
0597 1020 #NFB$S_TYP,R9,-
0597 1021 #NFB$C_TYP_STR
0597 1022 BEQL 10$ ; Is field a string ?
0597 1023 ; If EQL yes
0597 1024
0597 1025 The field is type 'bit' or 'longword'. In either case the key
0597 1026 value is stored as a longword in the P2 buffer
0597 1027
0597 1028 MOVL #4,R2 ; Setup field size
0597 1029 CMPL NET$GL_SIZ_P2,R2 ; Can it fit?
0597 1030 BLSSU 60$ ; Branch if not
0597 1031 MOVL @NET$GL_PTR_P2,R8 ; Get field value
0597 1032 BLSS 30$ ; If LSS then field value is 'null'
0597 1033 BRB 70$ ; Continue in common
0597 1034
0597 1035 10$:
0597 1036 The field is type 'string'. It is stored in the P2 buffer as a
0597 1037 word of count followed by the string.
0597 1038
0597 1039 CMPL NET$GL_SIZ_P2,#2 ; P2 buffer big enough for count field
0597 1040 BLSSU 60$ ; Branch if not
0597 1041 MOVL NET$GL_PTR_P2,R8 ; Get pointer to the count field
0597 1042 CVTBL (R8)+,R7 ; Get count field value
0597 1043 BGTRU 40$ ; If GTRU then not 'null'
0597 1044 CLRQ R7 ; Zero value/descriptor
0597 1045 CLRL R2 ; Indicate 'null' field value
0597 1046 BRB 90$ ; Take common exit
0597 1047 ADDL3 #2,R7,R2 ; Get total field size
0597 1048 CMPL NET$GL_SIZ_P2,R2 ; Is the P2 buffer big enough ?
0597 1049 BLSSU 60$ ; Branch if not
0597 1050 SUBL R2,NET$GL_SIZ_P2 ; Account for bytes used in P2 buffer
```

50 00' D0 0597 1013  
01 59 D1 059A 1014  
36 13 059D 1015  
FA5E' 30 059F 1016  
51 59 D0 05A2 1017  
4D 50 E9 05A5 1018  
10 ED 05A8 1019  
02 59 02 05AA 1020  
13 13 05AD 1021  
05AD 1022  
05AF 1023  
05AF 1024  
05AF 1025  
05AF 1026  
52 52 04 D0 05AF 1027  
003C'CF D1 05B2 1028  
37 1F 05B7 1029  
58 0040'DF D0 05B9 1030  
13 19 05BE 1031  
22 11 05C0 1032  
05C2 1033  
05C2 1034  
05C2 1035  
05C2 1036  
02 003C'CF D1 05C2 1037  
27 1F 05C7 1038  
58 0040'CF D0 05C9 1039  
57 88 32 05CE 1040  
06 1A 05D1 1041  
57 7C 05D3 1042  
52 04 05D5 1043  
1C 11 05D7 1044  
52 57 02 C1 05D9 1045  
003C'CF D1 05DD 1046  
0C 1F 05E2 1047  
003C'CF 52 C2 05E4 1048

NETCTLALL  
V04-000

- Process ACP control Qio's  
GET\_P2\_KEY - Get next P2 value

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0040'CF	52	C0	05E9	1049		ADDL	R2,NET\$GL_PTR_P2	: Advance past bytes used
	05	11	05EE	1050		BRB	90\$	
			05F0	1051				
51	04	D0	05F0	1052	60\$:	MOVL	#NFBS_ERR_P2,R1	: Indicate P2 is too small
	50	D4	05F3	1053		CLRL	R0	: Indicate error
		05	05F5	1054	90\$:	RSB		: Return status in R0

```
05F6 1056 .SBTTL PROCESS_CNF - Process each CNF block
05F6 1057 :+
05F6 1058 Process each (or the first) CNF block found which matches the search key
05F6 1059
05F6 1060 Creating a new CNF
05F6 1061 -----
05F6 1062
05F6 1063 o The SET Qio is used to both create new and modify existing entries.
05F6 1064 o The Qio issuer is not always aware if the entry already exists
05F6 1065 o If the CNF addressed in a SET Qio is not found then a new CNF will be
05F6 1066 created only if the SEARCH_KEY is not 'NFB$C_WILDCARD'. The SEARCH_KEY
05F6 1067 value is inserted into the CNF immediately after it is created. If
05F6 1068 this field is not write-able then the returned Qio status code should
05F6 1069 convey the meaning 'no such entry' (i.e., $$$_ENDOFFILE).
05F6 1070
05F6 1071 Note that the created CNF may not meet the requirements which allow it
05F6 1072 to be inserted into the database.
05F6 1073
05F6 1074 o The decision whether or not create a new CNF entry is independent of
05F6 1075 the current position in the database traversal.
05F6 1076
05F6 1077 Inputs:
05F6 1078
05F6 1079 R11 = CNR address
05F6 1080 R10 = Address of starting CNF in list.
05F6 1081 R6 = NFB address
05F6 1082
05F6 1083 NET$AL_SRCH_LIST is setup.
05F6 1084
05F6 1085 Outputs:
05F6 1086
05F6 1087 R0 = Status
05F6 1088
05F6 1089 R1-R5,R7-R10 are destroyed.
05F6 1090
05F6 1091 -
05F6 1092 PROCESS_CNF:
05F6 1093 CLRL PTR OLD CNF ; Process the next database entry
05FA 1094 CMPB NFB$B_FCT(R6),- ; Initialize old CNF address
05FC 1095 #NFB$C_FC_SET ; Is this a "SET" Qio?
05FD 1096 BNEQ 60$ ; Branch if not
05FF 1097
05FF 1098 Find the next CNF for a "set" function
05FF 1099
02010012 8F 0008'CF D1 05FF 1100 CMPL NET$GL_SRCH_ID,#NFB$C_NDI_ADD ; Searching by node address?
05FF 1101 BEQL 10$ ; Branch if so
02010010 8F 0008'CF D1 060A 1102 CMPL NET$GL_SRCH_ID,#NFB$C_NDI_TAD ; Search by transformed address?
05FF 1103 BNEQ 20$ ; Branch if not - skip it
00 000C'CF D1 0615 1104 10$: CMPL NET$GL_OPER,#NFB$C_OP_EQ ; Using equality match?
05FF 1105 BNEQ 20$ ; Branch if not
58 0014'CF D0 061C 1106 MOVL NET$GQ_SRCH_KEY+4,R8 ; Get desired node address
05FF 1107 BEQL 20$ ; If zero, then skip
05FF 1108 PUSHL R10 ; Save registers
05FF 1109 BSBW NET$LOCATE_NDI ; Find previous NDI position
05FF 1110 POPL R10 ; Restore registers
10 50 8ED0 0628 1111 BLBC R0,30$ ; If not found, then make new one
062E 1112 ; Else, use seq. search so that loop
```

```

50 0000'8F 3C 062E 1113 20$: MOVZWL #SS$ ENDOFFILE,R0 ; nodes, etc. processed in sequence
51 0008'CF 9E 062E 1114 : Preset error code
    F9C5' 30 0633 1115 : Point to search key list
    6B 50 E8 0638 1116 : Find the next CNF
    : 063B 1117 : If found, then don't make new one
    : 063E 1118
    : 063E 1119
    : Initialize a new CNF entry
59 0008'CF D0 063E 1120
57 0010'CF 7D 0643 1121 30$: MOVL NET$GL_SRCH_ID,R9 ; Get primary search key ID
    01 59 D1 0643 1122 : Get primary search key value
    11 13 0648 1123 : Did user have particular CNF in mind?
    F9B0' 30 064B 1124 : If EQL no, don't attempt creation
    F9AD' 30 064D 1125 : Claim the utility buffer
50 0000'8F 3C 0650 1126 : Init the 'utility buffer' as a CNF
    F9A5' 30 0653 1127 : Assume PUT_FIELD error
    50 50 E8 0658 1128 : Attempt to store SEARCH KEY
    00D2 31 065B 1129 : If LBC then return error to user.
    : 065E 1130 40$: BRU 200$ ; Take common exit
    : 0661 1131
    : Find the next CNF for a non-set function
50 0000'8F 3C 0661 1132
51 0008'CF 9E 0661 1133 60$: MOVZWL #SS$ ENDOFFILE,R0 ; Preset error code
    F992' 30 0666 1135 : Point to search key list
    38 50 E8 066B 1136 : Find the next CNF
    : 066E 1137 : Branch if found
    : 0671 1138
    : On a 'show' function, if this is a request for a specific
    : node by address, and the node hasn't been 'set' in the
    : database, then use the dummy NDI and allow the operation
    : to continue.
    : 0671 1139
    : 0671 1140
    : 0671 1141
    : 0671 1142
    : 0671 1143
    : 0671 1144
    : 0673 1145
    : 0674 1146
    : 0676 1147
    : 0678 1148
    : 067A 1149
    : 067D 1150
    : 067F 1151 70$: CMPL NET$GL_SRCH_ID,#NFB$C_NDI ; ADD ; Searching by node address?
    : 0688 1152 : Branch if so
    : 068A 1153 : CMPL NET$GL_SRCH_ID,#NFB$C_NDI ; TAD ; Search by transformed address?
    : 0693 1154 : Branch if not - skip it
    : 0695 1155 71$: CMPL NET$GL_OPER,#NFB$C_OP_EQL ; Using equality match?
    : 069A 1156 : Branch if not
    : 069C 1157 : MOVL NET$GQ_SRCH_KEY+4,R8 ; Get desired node address
    : 06A1 1158 : BEQL 40$ ; If zero, then skip
    : 06A3 1159 : BSBW NET$LOCATE_NDI ; Find previous NDI position
    : 06A6 1160 : BLBC R0,40$ ; If not found, then report error
    : 06A9 1161
    : Determine and save the current position context away, since
    : the CNF entry may not exist after a SET/CLEAR if it is new
    : and fails to be inserted.
    : 06A9 1162
    : 06A9 1163
    : 06A9 1164
    : 06A9 1165
    : 0128'CF 5A D0 06A9 1166 75$: MOVL R10,PTR_OLD_CNF ; Store CNF address
    : 59 14 AB D0 06AE 1167 76$: MOVL CNR$C_FCD_COLL(R11),R9 ; Get field i.d. for this database
    : 7E D4 06B2 1168 : CLRL -(SP) ; Init flag to indicate alloc failure
    : 5E DD 06B4 1169 : PUSHL SP ; Save accessible address for copy
```



```

      F947' 30 06B6 1170      BSBW  CNF$GET_FIELD      : Get field's value
      19 50  E9 06B9 1171      BLBC  R0,77$           : Br if error
51  57  OC  C1 06BC 1172      ADDL3  #12,R7,R1         : Compute length of storage block
      F93D' 30 06C0 1173      BSBW  NET$ALLOCATE       : Allocate storage to hold string
      OF 50  E9 06C3 1174      BLBC  R0,77$           : Br if error
      04 AE 52  D0 06C6 1175      MOVL  R2,4(SP)         : Save address of allocation
      50  OC A2 9E 06CA 1176      MOVAB 12(R2),R0        : Point to string storage area
      6E 50  D0 06CE 1177      MOVL  R0,(SP)           : Save real collating value pointer
60  68 57 28 06D1 1178      MOVC3  R7,(R8),(R0)        : Copy string text into buffer
      57  DD 06D5 1179 77$:  PUSHL  R7                : Save collating length
      06D7 1180      :
      06D7 1181      : Call action routine to process CNF fields.
      06D7 1182      :
      EC'AF 9F 06D7 1183      PUSHAB B*80$             : Setup return address
      06DA 1184      $DISPATCH NFB$B_FCT(R6),TYPE=B,- : Dispatch on function code
      06DA 1185      <-
      06DA 1186      <NFB$C_FC_SET, ACTION_SET>, -;
      06DA 1187      <NFB$C_FC_SHOW, ACTION_SHOW>, -;
      06DA 1188      <NFB$C_FC_CLEAR, ACTION_CLEAR>, -;
      06DA 1189      <NFB$C_FC_DELETE, ACTION_DELETE>, -;
      06DA 1190      <NFB$C_FC_ZERCOU, ACTION_ZERCOU>, -;
      06DA 1191      >
      06E8 1192      BUG_CHECK NETNOSTATE,FATAL
      06EC 1193      :
      57 8E 7D 06EC 1194 80$: MOVQ  (SP)+,R7           : Recover collating descriptor
      52 8ED0 06EF 1195      POPL  R2                : Restore address of allocated block
      05 13 06F2 1196      BEQL  82$                 : If EQL, allocation failure
0000'DF 62 OE 06F4 1197      INSQUE (R2),@NET$Q TMP_BUF : Insert onto temporary buffer queue
56 0048'CF D0 06F9 1198 82$: MOVL  NET$GL_PTR_PT,R6    : Recover pointer to NFB
      06FE 1199      :
      06FE 1200      : If operation was successful, then update the P2 context area
      06FE 1201      : with the current position in the database, so that subsequent
      06FE 1202      : QIOs will continue from this point.
      06FE 1203      :
0000'8F 50 B1 06FE 1204      CMPW  R0,#SS$_RESULTOVF   : Result overflow?
      2E 13 0703 1205      BEQL  200$                 : If so, don't treat as a "real error"
      00  E0 0705 1206      BBS   #NFB$V_ERRUPD,-      : If set, then update even on error
      03 01 A6 0707 1207      NFB$B_FLAGS(R6),85$
      26 50 E9 070A 1208      BLBC  R0,200$           : Else, if error, then don't update P2
      02  E0 070D 1209 85$: BBS   #NFB$V_NOCTX,-      : If NOCTX flag set, then user wants to
      13 01 A6 070F 1210      NFB$B_FLAGS(R6),90$      : stay on this entry for a while
      50  DD 0712 1211      PUSHL  R0                : Save final status
51 0040'CF D0 0714 1212      MOVL  NET$GL_PTR_P2,R1     : Point to P2 context area
      81 57 B0 0719 1213      MOVW  R7,(R1)+          : Enter count of bytes in string
00 68 57 2C 071C 1214      MOVC5  R7,(R8),#0,-        : Enter string text
      61 20 0720 1215      #NFB$C_CTX_SIZE,(R1)
      50 8ED0 0722 1216      POPL  R0                : Restore final status
      0725 1217 90$:      :
      0725 1218      : Update the CNF count and the P3 count of P4 buffer bytes used
      0725 1219      :
      0124'DF D6 0725 1220      INCL  @PTR_CNFCNT       : Update number of complete CNF blocks
      0729 1221      : processed
      0030'CF A3 0729 1222      SUBW3 NET$GL_PTR_P4,-   : Update count of bytes used in the P4
      011C'CF 072D 1223      PTR_L_P4,-              : buffer
      0038'DF 0730 1224      @NET$GL_PTR_P3
      05 0733 1225 200$:  RSB
```

```
0734 1227
0734 1228 .ENABL LSB
0734 1229
0734 1230 ACTION_SET:
0734 1231 SETBIT NET$V_SETQIO,NET$GL_FLAGS ; ACP Control 'set' QIO action routine
0739 1232 BRB 50$ ; Set flag to indicate QIO type
073B 1233 ; Continue in common
073B 1234 ACTION_CLEAR:
073B 1235 BBC #CNF$V_FLG_ACP,- ; ACP 'clear' QIO action routine.
05 0B 02 E1 073B 1235 CNF$B_FLG(R10),50$ ; If BS then block is a 'phantom'
073D 1236
0740 1237
0740 1238
0740 1239
0740 1240
0740 1241
0740 1242
0740 1243
0740 1244
0740 1245
0010 30 0740 1246 BSBW SETCLEAR ; Clear specified parameters
0D 11 0743 1247 BRB 100$ ; Delete the 'new' CNF
0745 1248
0745 1249
0745 1250
0745 1251
0745 1252
0745 1253
0745 1254 50$: BSBW SETCLEAR ; SET/CLEAR the new values
08 50 E9 0747 1255 BLBC R0,100$ ; If LBC then error
56 0128'CF' D0 074A 1256 MOVL PTR_OLD_CNF,R6 ; Get pointer to original CNF
F8AE' 30 074F 1257 BSBW CNF$INSERT ; R6 -> old, R10 -> util on input
0752 1258 ; R10 -> whatever one makes it, R6
0752 1259 ; and original R10 are lost
0752 1260 ; Attempt to insert new CNF entry
05 0752 1261 100$: RSB ; Else return error
0753 1262
0753 1263 .DSABL LSB
```

The "phantom" CNF is being used to represent a specific database entry. Go thru the motions of clearing the specified parameters in order detect errors (such as clearing a read-only parameter) so that this entry has the same behavior as the CNFs that exist in the database as "actual" CNF blocks.

```
0753 1265
0753 1266 SETCLEAR: ; Common SET/CLEAR processing
0753 1267
0753 1268 R11 = CNR pointer
0753 1269 R10 = CNF pointer
0753 1270 R6 = NFB pointer
0753 1271
0753 1272
0753 1273 10$:
0753 1274
0753 1275 See if the CNF is "locked", that is, if its conditionally
0753 1276 writeable fields are locked and cannot be written.
0753 1277
0753 1278
0753 1279 59 10 AB D0 MOVL CNR$ _FLD LOCK(R11),R9 ; Get i.d. of "lock" field
0757 1280 CLRBIT NET$V_CNF$CK,- ; Assume that conditionally writeable
0757 1281 NET$GL_FLAGS ; fields are writeable
075D 1282 BSBW CNF$GET_FIELD ; See if it's set
06 58 E9 BLBC R8,20$ ; If LBC then not set, not "locked"
0763 1283 SETBIT NET$V_CNF$CK,- ; Indicate that conditionally writeable
0763 1284 NET$GL_FLAGS ; fields are not writeable
0769 1285
0769 1286 20$:
0769 1287
0769 1288 We cannot alter the only copy of the current CNF in case the Qio
0769 1289 eventually fails. We must create a clone and modify it. If all
0769 1290 goes well it will eventually replace the original CNF in the
0769 1291 database.
0769 1292
0769 1293
0769 1294 58 0128'CF D0 MOVL PTR_OLD_CNF,R8 ; Recover pointer to "old" CNF
076E 1295 BEQL 25$ ; If EQL then none, R10 points to
0770 1296 the utility buffer already
0770 1297 BSBW CNF$INIT_UTL ; Init "utility buffer" as a CNF
0773 1298 BSBW CNF$COPY ; Copy R8 CNF to R10 CNF
0776 1299 BLBC R0,40$ ; If LBC then error
0779 1300 25$:
0779 1301
0779 1302 Zip down the field i.d. list in the P1 buffer. For each field
0779 1303 attempt to either clear or set the field according to the type of
0779 1304 Qio being processed.
0779 1305
0779 1306 Before setting/clearing the field, read it so that it may be
0779 1307 compared to the value which the Qio is trying to set (comparison
0779 1308 for the CLEAR Qio is 'is it already clear?'; comparison for the
0779 1309 SET Qio is 'does it already have this value'). This is done for
0779 1310 the following reasons:
0779 1311
0779 1312 o If the field is write-locked and the new value equals the old
0779 1313 value then no error should be returned. This is easier to
0779 1314 check before the modification is attempted than after it fails.
0779 1315 o If the values are the same then the modification is not needed
0779 1316 and the "put field" is more expensive than a "read field".
0779 1317 Setting a field to its original value is actually too uncommon
0779 1318 since (in NCP terms) the safest way to update both the
0779 1319 disk resident and NETACP resident databases is with the
0779 1320 NCP commands:
0779 1321
```

```
59 0044'CF 55 10 A6 9E 0779 1322 :
: NCP>DEF entity-type entity-id parameter
: NCP>SET entity-type entity-id ALL
:
:
: MOVAB NFB$L_FLDID(R6),R5 ; Point to the first field i.d.
: ADDL3 NET$GL_PTR_P1,NET$GL_SIZ_P1,R9 ; Address of end of NFB
: CMPL R5,R9 ; Are we at the end of the NFB?
: BGEQU 40$ ; If so, then we're done
: MOVL (R5)+,R9 ; Get next field i.d.
: ASSUME NFB$C_ENDOFLIST EQ 0
: BEQL 40$ ; If EQL then no more field i.d.s
: BSBB 100$ ; SET/CLEAR the field
: BLBS R0,30$ ; Loop unless error is signalled
: MOVL NET$GL_PTR_P4,PTR_L_P4 ; Reset the P4 descriptor for the next pass
: MOVL NET$GL_SIZ_P4,SIZ_L_P4
: RSB ; Return with status in R0 and error
: ; qualifier in R9
:
:
: 0779 1323 :
: 0779 1324 :
: 0779 1325 :
: 0779 1326 :
: 30$: 077D 1327 :
: 0785 1328 :
: 0788 1329 :
: 078A 1330 :
: 078D 1331 :
: 078D 1332 :
: 078F 1333 :
: 0791 1334 :
: 40$: 0794 1335 :
: 079B 1336 :
: 07A2 1337 :
: 07A3 1338 :
: 07A3 1339 :
: 07A3 1340 100$:
: 07A3 1341 :
: 07A3 1342 :
: 07A3 1343 :
: 07A3 1344 :
: 07A3 1345 :
: 07A3 1346 :
: F85A' 30 07A3 1347 :
: 07A6 1348 :
: 013C'CF 50 B0 07A6 1349 :
: 00 00 07AB 1350 :
: 0C 0000'CF 07AD 1351 :
: 06 50 E9 07B1 1352 :
: F849' 30 07B4 1353 :
: 07B7 1354 :
: 07B7 1355 :
: 0088 31 07BA 1356 102$:
: 0082 31 07BD 1357 105$:
: 07BD 1358 :
: 07BD 1359 :
: 07BD 1360 :
: 07BD 1361 :
: 07BD 1362 :
: 07BD 1363 :
: 53 57 7D 07BD 1364 :
: 58 011C'CF D0 07C0 1365 :
: 50 0000'8F 3C 07C5 1366 :
: 10 EF 07CA 1367 :
: 51 59 02 07CC 1368 :
: 07CF 1369 :
: 07CF 1370 :
: 07CF 1371 :
: 07CF 1372 :
: 07CF 1373 :
: 07CF 1374 :
: 07D9 1375 :
: 07DD 1376 200$:
: 07DD 1377 :
: 07DD 1378 :
:
: If this is a SET Qio then branch. Else, this is a CLEAR Qio --
: if LBC in R0 then the field is already clear in the new CNF and
: there's no need to attempt to clear it again.
:
: BSBB CNF$GET_FLD_EX ; Get the current field value for later
: ; reference using access rights of user
: MOVW R0,GET_W_STATUS ; Save status
: BBS #NET$V_SETQIO,- ; If BS then SET Qio
: NET$GL_FLAGS,105$
: BLBC R0,102$ ; If LBC then field is already clear
: BSBB CNF$CLR_FLD_EX ; Clear the field according to the
: ; user's access rights
: BRW 330$ ; Return with status in R0
: BRW 320$ ; Return with success in R0
:
:
: This is a "SET" Qio. If the field value is not null and it is
: different than the current value in the CNF then store it into the
: CNF.
:
: MOVQ R7,R3 ; Save the field/descriptor
: MOVL PTR_L_P4,R8 ; Get new parameter pointer
: MOVZWL #SS$_RESULTOVF,R0 ; Assume P4 is too small
: EXTZV #NFB$V_TYP,- ;
: #NFB$S_TYP,R9,R1 ;
: $DISPATCH R1,- ; Dispatch on field type
: <-
: <NFB$C_TYP_V, 200$>, -; Bit
: <NFB$C_TYP_L, 200$>, -; Longword
: <NFB$C_TYP_S, 300$>, -; String
: >
: BUG_CHECK NETNOSTATE,FATAL
:
: SET "bit" or "longword" field value
```



```
07DD 1379
07DD 1380
0118'CF 04 C2 07DD 1381
5E 19 07E2 1382
011C'CF 04 A8 9E 07E4 1383
5B 68 D0 07EA 1384
50 19 07ED 1385
44 013C'CF E9 07EF 1386
54 58 D1 07F4 1387
3D 11 07F7 1388
07F9 1389 300$:
07F9 1390
07F9 1391
07F9 1392
07F9 1393
0118'CF 02 C2 07F9 1394
42 19 07FE 1395
57 88 3C 0800 1396
52 57 D0 0803 1397
51 0E A6 3C 0806 1398
0B 13 080A 1399
51 02 A2 080C 1400
52 51 D0 080F 1401
57 51 B1 0812 1402
2B 1F 0815 1403
011C'CF 6842 9E 0817 1404 310$:
0118'CF 52 C2 081D 1405
1E 19 0822 1406
57 D5 0824 1407
17 13 0826 1408
0B 013C'CF E9 0828 1409
57 53 D1 082D 1410
06 12 0830 1411
68 64 53 29 0832 1412
07 13 0836 1413 315$:
50 D4 0838 1414 317$:
F7C3' 30 083A 1415
03 11 083D 1416
50 01 D0 083F 1417 320$:
05 05 0842 1418 330$:

:
:
SUBL #4,SIZ_L_P4
BLSS 330$
MOVAB 4(R8),PTR_L_P4
MOVL (R8),R8
BLSS 320$
BLBC GET_W_STATUS,317$
CMPL R8,R4
BRB 315$

:
:
SET "string" value
:
:
SUBL #2,SIZ_L_P4
BLSS 330$
MOVZWL (R8)+,R7
MOVL R7,R2
MOVZWL NFB$W_CELL_SIZE(R6),R1
BEQL 310$
SUBW #2,R1
MOVL R1,R2
CMPW R1,R7
BLSSU 330$
MOVAB (R8)[R2],PTR_L_P4
SUBL R2,SIZ_L_P4
BLSS 330$
TSTL R7
BEQL 320$
BLBC GET_W_STATUS,317$
CMPL R3,R7
BNEQ 317$
CMPC3 R3,(R4),(R8)
BEQL 320$
CLRL R0
BSBW CNF$PUT_FLD_EX
BRB 330$
MOVL #1,R0
RSB

:
:
: Account for field size
: If LSS the P4 buffer is too small
: Update to next parameter pointer
: Get parameter value
: If LSS then treat as a NOP
: If LBC then param not yet set
: Does old value EQL new value ?
: Continue in common

:
:
: Account for string count field
: If LSS then too small, report error
: Get string size
: Make a copy
: Get fixed string cell size
: If EQL then cell size is not fixed
: Adjust for count field
: Set amount of P4 space used by cell
: Is string size bigger than cell?
: If LSS then signal the error
: Store address of next field
: Calculate P4 buffer bytes remaining
: If LSS then P4 buffer is too small
: Is the string null?
: If EQL yes, treat as a NOP
: If LBC then param not yet set
: Are old and new strings of equal size
: If NEQ then must set new value
: Is old value EQL new value
: If EQL then no need for set
: No pre-set error code
: Attempt to store new value
: Take common exit with status in R0
: Indicate success
```

```
0843 1420 ACTION_DELETE: ; ACP 'Delete' QIO action routine
0843 1421 SETBIT NET$V_DELETE,NET$GL_FLAGS ; Indicate function type
0848 1422 ;
0848 1423 ; First move the specified fields to the P4 buffer if it exists
0848 1424 ;
50 01 D0 0848 1425 MOVL #1,R0 ; Assume success
002C'CF D5 0848 1426 TSTL NET$GL_SIZ_P4 ; Is there a P4 buffer?
05 13 084F 1427 BEQL 10$ ; If EQL no, continue
0C 10 0851 1428 BSBB ACTION_SHOW ; Move the fields to the P4 buffer
03 50 E9 0853 1429 BLBC R0,20$ ; If LBC then error
0856 1430 ;
0856 1431 ;
0856 1432 ; Mark the CNF for deletion.
0856 1433 ;
0856 1434 ;
F7A7' 30 0856 1435 10$: BSBW CNF$DELETE ; Attempt to mark CNF for delete
05 0859 1436 20$: RSB ; Return status in R0, qualifier in R9
035A 1437 ;
085A 1438 ;
085A 1439 ACTION_ZERCOU: ; Zero and optionally read counters
085A 1440 SETBIT NET$V_CLRCNT,NET$GL_FLAGS ; Flag 'clear counters'
085F 1441 ; and fall thru
085F 1442 ;
085F 1443 ;
F79E' 30 085F 1444 ACTION_SHOW: ; 'SHOW' Qio action routine
3B 50 E9 085F 1445 BSBW CNF$PRE_SHOW ; Pre-process the CNF for 'show' QIO
0862 1446 BLBC R0,40$ ; Branch if error detected
0865 1447 ;
0865 1448 ;
0865 1449 ; Move each field specified in the NFB into the P4 buffer.
0865 1450 ;
0865 1451 ;
0865 1452 MOVAB NFB$L_FLDID(R6),R5 ; Get address of first field i.d.
59 0120'CF 55 10 A6 9E 0865 1453 MOVL PTR_L_P4,PTR_L_OLDP4 ; Save current position in P4
0044'CF 011C'CF D0 0869 1454 20$: ADDL3 NET$GL_PTR_PT,NET$GL_SIZ_P1,R9 ; Address of end of NFB
59 55 D1 0878 1455 CMPL R5,R9 ; Are we at the end of the NFB?
59 20 1E 087B 1456 BGEQU 30$ ; If so, then we're done
59 85 D0 087D 1457 MOVL (R5)+,R9 ; Get next field i.d.
0880 1458 ASSUME NFB$C_ENDOFLIST EQ 0
0880 1459 BEQL 30$ ; If ENDOFLIST, then we're done
53 011C'CF 1B 13 0880 1460 MOVL PTR_L_P4,R3 ; Get pointer into P4 buffer
21 10 0887 1461 BSBB 100$ ; Dispatch on field type
15 50 E9 0889 1462 BLBC R0,50$ ; If LBC then error
011C'CF 53 D0 088C 1463 MOVL R3,PTR_L_P4 ; Update pointer into P4 buffer
50 0000'DF 0F 0891 1464 25$: REMQUE @NET$GL_TMP_BUF,R0 ; Drain the temp buffer queue to keep
D8 1D 0896 1465 BVS 20$ ; The pool as available as possible
F765' 30 0898 1466 BSBW NET$DEALLOCATE ; (CNF$GET_FIELD may have allocated one)
F4 11 089B 1467 BRB 25$ ; Drain the entire queue
089D 1468 ; Then loop on each field
50 01 D0 089D 1469 30$: MOVL #1,R0 ; Indicate success
05 08A0 1470 40$: RSB ; Done
08A1 1471 ;
08A1 1472 ; Don't return partial node entries
08A1 1473 ;
011C'CF 0120'CF D0 08A1 1474 50$: MOVL PTR_L_OLDP4,PTR_L_P4 ; Copy old P4 pointer
F6 11 08A8 1475 BRB 40$ ; And leave
08AA 1476
```

```
F753' 30 08AA 1477 100$: BSBW CNF$GET_FLD_EX ; Get the field/descriptor and possibly
                                08AD 1478 ; zero counters as a side effect
                                02 E1 08AD 1479 ; If BC not ZERO COUNTER function
06 0000'CF 08AF 1480 ;
002C'CF D5 08B3 1481 ;
61 18 08B7 1482 ;
10 EF 08B9 1483 105$: TSTL NET$GL_FLAGS,105$ ; Is there a user P4 buffer ?
51 59 02 08BB 1484 ; If GEQ no, not a READ-and-ZERO
                                08BE 1485 ;
                                08BE 1486 ; Get field type
                                08BE 1487 ; Dispatch on field type
                                08BE 1488 ;
                                08BE 1489 ;
                                08BE 1490 ;
                                08C8 1491 ;
                                08CC 1492 110$: BUG_CHECK NETNOSTATE,FATAL
                                08CC 1493 ;
                                08CC 1494 ; The field is not a "string". If the field is valid then store it
                                08CC 1495 ; into the P4 buffer. Else store the value -1.
                                08CC 1496 ;
                                08CC 1497 ;
03 50 E8 08CC 1498 ; If LBS then field is valid
58 01 CE 08CF 1499 ; Else use -1
0118'CF 04 C2 08D2 1500 120$: MNEGL #1,R8 ; Account for bytes to be taken
83 45 19 08D7 1501 ; If LSS then P4 is too small
83 58 D0 08D9 1502 ; Move field value to P4 buffer
3C 11 08DC 1503 ; Take common exit
                                08DE 1504 140$:
                                08DE 1505 ; The field is type "string". If field is valid then store it into
                                08DE 1506 ; the P4 buffer. Else store a null string.
                                08DE 1507 ;
05 50 E8 08DE 1508 ; If LBS then field is valid
57 D4 08E1 1509 ; Nullify count if type string
58 5E D0 08E3 1510 ; Point R8 to somewhere accessible
                                08E6 1511 ;
                                08E6 1512 ; Do not return half filled parameter!
                                08E6 1513 ;
59 0118'CF D0 08E6 1514 150$: MOVL SIZ_L_P4,R9 ; Get size of P4 buffer
59 02 C2 08EB 1515 ; Account for bytes to be taken
2E 19 08EE 1516 ; If LSS then P4 is too small
83 57 B0 08F0 1517 ; Enter count field
50 57 D0 08F3 1518 ; Assume string size = space used
51 0E A6 3C 08F6 1519 ; Get fixed cell size
09 13 08FA 1520 ; If EQL then cell size is not fixed
50 51 02 C3 08FC 1521 ; Compute space used by cell
50 57 D1 0900 1522 ; Is string bigger than cell size?
19 1A 0903 1523 ; If so, then signal an error
59 50 C2 0905 1524 160$: MOVL R7,R0 ; Account for bytes to be taken
14 19 0908 1525 ; If LSS then P4 is too small
55 DD 090A 1526 ; Save critical reg
63 50 00 68 57 2C 090C 1527 ; Move string text to cell
55 8E D0 0912 1528 ; Restore reg
0118'CF 59 D0 0915 1529 ; Set size remaining in P4 buffer
50 01 D0 091A 1530 200$: MOVL #1,R0 ; Indicate success
                                091D 1531 ;
                                091E 1532 ;
50 0000'8F 3C 091E 1533 220$: MOVZWL #SS$_RESULTOVF,R0 ; Indicate P4 or cell is too small
```



NETCTLALL  
V04-000

I 14  
- Process ACP control Qio's  
PROCESS\_CNF - Process each CNF block

16-SEP-1984 01:20:25 VAX/VMS Macro V04-00 Page 35  
5-SEP-1984 02:18:59 [NETACP.SRC]NETCTLALL.MAR;1 (20)

05 0923 1534 RSB  
0924 1535  
0924 1536

```
0924 1538 :+
0924 1539 : REISSUE_X25 - Reissue X25 QIO
0924 1540 :
0924 1541 : The IOS_ACPCONTROL QIO is reissued to the X25 ACP since the database
0924 1542 : addressed by the QIO is maintained by that ACP. If there is no channel
0924 1543 : currently active to the X25 ACP then one is assigned.
0924 1544 :
0924 1545 :
0924 1546 :-
0924 1547 REISSUE_X25:
0160'CF B5 0924 1548 TSTW NET$GW_X25_CHAN : Re-issue QIO to X25 ACP
05 12 0924 1549 BNEQ 50$ : Is there an active channel?
43 10 0924 1550 BSBB NET$GET_X25_CHAN : If NEQL then yes
3F 50 E9 0924 1551 BLBC R0,100$ : Assign channel, get PSI mutex
0924 1552 50$: $QIOW_S : If LBC then error
0924 1553 : Re-issue QIO
0924 1554 : event flag for synchronous calls
0924 1555 :
0924 1556 : Scratch quadword buffer
0924 1557 P1 = NET$GL_SIZ_P1 : Address of NFB descriptor
0924 1558 P2 = #NET$GL_SIZ_P2 : Address of P2 buffer descriptor
0924 1559 P3 = NET$GL_PTR_P3 : Address of word to return P4 bytecnt
0924 1559 P4 = #NET$GL_SIZ_P4 : Address of P4 buffer
50 0D 50 E9 095E 1560 BLBC R0,100$ : If LBC then error
0140'CF 7D 0961 1561 MOVQ QUAD_BUF,R0 : Setup IOSB image
05 50 E8 0966 1562 BLBS R0,100$ : Branch if successful
0004'CF 51 D0 0969 1563 MOVL R1,NET$GQ_USR_STAT+4 : Store error qualifier in IOSB
05 096E 1564 100$: RSB : Done
```

```
096F 1566 :+
096F 1567 : NET$GET_X25_CHAN - Assign channel to the PSIACP and get its mutex
096F 1568 :
096F 1569 : A channel is assigned to the NW device. This is the path to the PSI ACP.
096F 1570 : If successful, then issue a $QIO to obtain the PSI ACP database mutex.
096F 1571 : If that fails then deassign the channel.
096F 1572 :
096F 1573 :
096F 1574 : INPUTS: None
096F 1575 :
096F 1576 : OUTPUTS: R0 Status
096F 1577 :
096F 1578 : -
096F 1579 NET$GET_X25_CHAN:: : Get channel to X25 ACP
096F 1580 :
096F 1581 : ASSIGN a channel to the NW driver. This is the path to the
096F 1582 : PSI ACP. The only expected error return if $$$_NOSUCHDEV
096F 1583 : indicating that the NW driver has not been loaded.
096F 1584 :
096F 1585 : $ASSIGN_S - : Assign channel to X25 ACP
096F 1586 : CHAN = NET$GW_X25_CHAN,-
096F 1587 : DEVNAM = NET$GQ_X25_DEV,-
096F 1588 : MBXNAM = NET$GQ_MBX_NAME
46 50 E9 0984 1589 BLBC R0,200$ : If LBC then X25 is not active
0987 1590 :
0987 1591 : NETACP is to be the sole modifier of the PSIACP database (other
0987 1592 : processes to issue $QIO's to show the PSIACP database). Thus, a
0987 1593 : $QIO must be issued to obtain the PSIACP database mutex.
0987 1594 :
0987 1595 : The expected return status codes are:
0987 1596 :
0987 1597 : $$$_NORMAL if successful
0987 1598 : $$$_DEACTIVE if the mutex is already owned
0987 1599 : $$$_NOSUCHDEV if the PSIACP is not yet running
0987 1600 :
0987 1601 : $QIOW_S EFN = #NET$C EFN_WAIT,-; Event flag for synchronous calls
0987 1602 : IOSB = QUAD BUF,-; Scratch quadword buffer
0987 1603 : CHAN = NET$GW_X25_CHAN,-
0987 1604 : FUNC = #IOS_INITIALIZE!IOSM_ACCESS; Ask for the mutex
0987 1605 : BLBC R0,100$ : If LBC then error
0987 1606 : MOVQ QUAD BUF,R0 : Setup IOSB image
0987 1607 : BLBS R0,200$ : If LBS then no error
0987 1608 : MOVL R1,NET$GQ_USR_STAT+4 : Set error qualifier in IOSB
0987 1609 :
0987 1610 : The attempt to obtain the mutex has failed. $DASSGN the channel in
0987 1611 : order to leave our database consistent, and in order to allow the
0987 1612 : PSIACP to assign a channel to the one and only NW UCB (the template
0987 1613 : bit is set to allow NW UCBs to be cloned after PSIACP initializes).
0987 1614 :
0987 1615 100$: PUSHL R0 : Save error status
0987 1616 : $DASSGN_S NET$GW_X25_CHAN : Deassign the channel
0987 1617 : CLRW NET$GW_X25_CHAN : Zero indicates "no channel assigned"
0987 1618 : POPL R0 : Restore original status
0987 1619 200$: RSB : Done
0987 1620 :
0987 1621 :
0987 1622 .END
```

0D 50 E9 09A8 1605  
50 0140'CF 7D 09AB 1606  
1A 50 E8 0980 1607  
0004'CF 51 D0 0983 1608  
0988 1609  
0988 1610  
0988 1611  
0988 1612  
0988 1613  
0988 1614  
50 DD 0988 1615 100\$:  
0160'CF B4 098A 1616  
50 8ED0 09C6 1617  
05 09CA 1618  
09CD 1619 200\$:  
09CE 1620  
09CE 1621  
09CE 1622 .END



NETCTLALL  
Symbol table

- Process ACP control Qio's

L 14

16-SEP-1984 01:20:25 VAX/VMS Macro V04-00  
5-SEP-1984 02:18:59 [NETACP.SRC]NETCTLALL.MAR;1

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```

$ST1 = 00000001
ABDSC_FIB = 00000001
ABDSC_LENGTH = 00000008
ABDSC_NAME = 00000002
ABDSC_RES = 00000004
ABDSC_WINDOW = 00000000
ABDSW_COUNT = 00000002
ABDSW_TEXT = 00000000
ACPSC_STA_F = 00000004
ACPSC_STA_H = 00000005
ACPSC_STA_I = 00000000
ACPSC_STA_N = 00000001
ACPSC_STA_R = 00000002
ACPSC_STA_S = 00000003
ACTION_CLEAR = 0000073B R 04
ACTION_DELETE = 00000843 R R 04
ACTION_SET = 00000734 R R 04
ACTION_SHOW = 0000085F R R 04
ACTION_ZERCOU = 0000085A R R 04
BADPARAM1 = 0000022F R R 04
BAD_PARAM = 00000498 R 04
BIT... = 00000006
BUG$ NETNOSTATE = ***** X 04
CANCEL_COMMON = 0000033C R R 04
CANCEL_L_PID = 0000016E R R 02
CANCEL_W_CHN = 0000017E R 02
CNFSB_FLG = 0000000B
CNFSCCR_FIELD = ***** X 04
CNFSCLR_FLD_EX = ***** X 04
CNFSCOPY = ***** X 04
CNFSDELETE = ***** X 04
CNFSGET_FIELD = ***** X 04
CNFSGET_FLD_EX = ***** X 04
CNFSINIT_UTC = ***** X 04
CNFSINSERT = ***** X 04
CNFSKEY_SEARCH = ***** X 04
CNFSKEY_SRCH_EX = ***** X 04
CNFSPRE_QIO = ***** X 04
CNFSPRE_SHOW = ***** X 04
CNFSPURGE = ***** X 04
CNFSPUT_FIELD = ***** X 04
CNFSPUT_FLD_EX = ***** X 04
CNFSSEARCH = ***** X 04
CNFSSEARCH_EX = ***** X 04
CNFSVERIFY = ***** X 04
CNFSV_FLG_ACP = 00000002
CNFS_ADVANCE = 00000000
CNFS_QUIT = 00000002
CNFS_TAKE_CURR = 00000003
CNFS_TAKE_PREV = 00000001
CNRSF_FLD_COLL = 00000014
CNRSF_FLD_LOCK = 00000010
COMSPST = ***** X 04
CREATE_OBI = 00000233 R 04
CTL_DATABASE = 000003E4 R R 04
CTL_DCLZNA = 00000150 R 02
CTL_Q_DCLZNA = 00000148 R 02

```

```

DCL_COMMON = 0000019A R 04
DCL_NAME = 00000184 R 04
DCL_OBJECT = 00000147 R 04
DCL_SERVER = 00000275 R 04
DISPATCH = 000000CD R 04
DUMMY_P2 = 0000004C R 02
DUMMY_P2_LNG = = 000000C8
DUMMY_P3 = 00000114 R 02
DUMMY_P4 = 0000004C R 02
DUMMY_P4_LNG = = 000000C8
EXESIPID_TO_EPID = ***** X 04
GET_P2_KEY = 00000597 R 04
GET_W STATUS = 0000013C R R 02
ILLFCT = 0000013C R R 04
ILL_FUNC = 0000048D R 04
IOSM_ACCESS = ***** X 04
IOS_ACPCONTROL = ***** X X 04
IOS_INITIALIZE = ***** X 04
IRPSL_IOST1 = = 00000038
IRPSL_PID = = 0000000C
IRPSL_SVAPTE = = 0000002C
IRPSL_UCB = = 0000001C
IRPSQ_NT_PRVMSK = = 00000040
IRPSV_FUNC = = 00000001
IRPSW_CHAN = = 00000028
IRPSW_STS = = 0000002A
LOCAL_L_FLAG = 0000012C R 02
NETSACP_CANCEL = 0000032B RG 04
NETSALLOCATE = ***** X 04
NETSAL_CNR_TAB = ***** X 04
NETSAL_SRCH_LIST = 00000008 R 02
NETSBIN2ASC = ***** X 04
NETSCONTROL_QIO = 00000000 RG 04
NETSC_ACT_TIMER = = 0000001E
NETSC_DR_EXIT = = 00000026
NETSC_EFN_ASYN = = 00000002
NETSC_EFN_WAIT = = 00000001
NETSC_IPL = = 00000008
NETSC_MAXACCFD = = 00000027
NETSC_MAXLINNAM = = 0000000F
NETSC_MAXLNK = = 000003FF
NETSC_MAXNODNAM = = 00000006
NETSC_MAXOBJNAM = = 0000000C
NETSC_MAX_AREAS = = 0000003F
NETSC_MAX_LINES = = 00000040
NETSC_MAX_NCB = = 0000006E
NETSC_MAX_NODES = = 000003FF
NETSC_MAX_OBJ = = 000000FF
NETSC_MAX_WQE = = 00000014
NETSC_MINBUFSIZ = = 000000C0
NETSC_TID_ACT = = 00000003
NETSC_TID_RUS = = 00000001
NETSC_TID_XRT = = 00000002
NETSC_TRCTL_CEL = = 00000002
NETSC_TRCTL_OVR = = 00000005
NETSC_UTLBUFSIZ = = 00001000
NETSDEALLOCATE = ***** X 04

```

NETCTLALL  
Symbol table

- Process ACP control Qio's

M 14

16-SEP-1984 01:20:25 VAX/VMS Macro V04-00  
5-SEP-1984 02:18:59 [NETACP.SRC]NETCTLALL.MAR;1

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NET\$DEC_TRANS	*****	X	04	NFB\$C_DB_PS15	=	00000019
NET\$DRV_CANCEL	0000031F	RG	04	NFB\$C_DB_XAI	=	0000001B
NET\$GETOTLBUF	*****	X	04	NFB\$C_DB_XD5	=	0000000D
NET\$GET_X25_CHAN	0000096F	RG	04	NFB\$C_DB_XD9	=	0000000F
NET\$GL_CNR_OBI	*****	X	04	NFB\$C_DB_XDI	=	0000000B
NET\$GL_CNR_SPI	*****	X	04	NFB\$C_DB_XGI	=	0000000A
NET\$GL_FLAGS	*****	X	04	NFB\$C_DB_XNI	=	00000009
NET\$GL_OPER	0000000C	R	02	NFB\$C_DB_XS5	=	0000000C
NET\$GL_OPER2	0000001C	R	02	NFB\$C_DB_XS9	=	0000000E
NET\$GL_PM_IN	00000004	R	02	NFB\$C_DB_XTI	=	00000010
NET\$GL_PM_OUT	00000000	R	02	NFB\$C_DB_XTT	=	00000011
NET\$GL_PTR_P1	00000048	RG	02	NFB\$C_DECLNAME	=	00000015
NET\$GL_PTR_P2	00000040	RG	02	NFB\$C_DECLOBJ	=	00000016
NET\$GL_PTR_P3	00000038	RG	02	NFB\$C_DECLSERV	=	00000017
NET\$GL_PTR_P4	00000030	RG	02	NFB\$C_ENDOFLIST	=	00000000
NET\$GL_PTR_VCB	*****	X	04	NFB\$C_FC_CLEAR	=	00000024
NET\$GL_SAVE_IRP	*****	X	04	NFB\$C_FC_DELETE	=	00000021
NET\$GL_SAVE_UCB	*****	X	04	NFB\$C_FC_MAX	=	00000026
NET\$GL_SIZ_P1	00000044	RG	02	NFB\$C_FC_SET	=	00000023
NET\$GL_SIZ_P2	0000003C	RG	02	NFB\$C_FC_SHOW	=	00000022
NET\$GL_SIZ_P3	00000034	RG	02	NFB\$C_FC_ZERCOU	=	00000025
NET\$GL_SIZ_P4	0000002C	RG	02	NFB\$C_LOGEVENT	=	0000001C
NET\$GL_SRCH2_ID	00000018	RG	02	NFB\$C_NDI_ADD	=	02010012
NET\$GL_SRCH_ID	00000008	RG	02	NFB\$C_NDI_TAD	=	02010010
NET\$GQ_MBX_NAME	*****	X	04	NFB\$C_OBI_CHN	=	03010013
NET\$GQ_SRCH2_KEY	00000020	RG	02	NFB\$C_OBI_NAM	=	03020044
NET\$GQ_SRCH_KEY	00000010	RG	02	NFB\$C_OBI_NUM	=	03010014
NET\$GQ_TMP_BUF	*****	X	04	NFB\$C_OBI_PID	=	03010015
NET\$GQ_USR_STAT	*****	X	04	NFB\$C_OBI_SET	=	03000002
NET\$GQ_X25_DEV	00000004	RG	03	NFB\$C_OBI_UCB	=	03010012
NET\$GW_X25_CHAN	00000160	RG	02	NFB\$C_OBI_ZNA	=	03020041
NET\$LOCATE_NDI	*****	X	04	NFB\$C_OP_EQL	=	00000000
NET\$LOG_EVENT	*****	X	04	NFB\$C_OP_FNDPOS	=	00000006
NET\$M_MAXLNKMSK	= 000003FF			NFB\$C_OP_MAXFCT	=	00000003
NET\$READ_EVENT	*****	X	04	NFB\$C_READEVENT	=	0000001D
NET\$RESEND_SERVER	*****	X	04	NFB\$C_SPI_CHN	=	12010012
NET\$SCAN_FOR_ZNA	*****	X	04	NFB\$C_SPI_IRP	=	12010011
NET\$SERVER_FAIL	*****	X	04	NFB\$C_SPI_NCB	=	12020044
NET\$V_BYPASS	= 00000008			NFB\$C_SPI_PID	=	12010010
NET\$V_CLRCNT	= 00000002			NFB\$C_SPI_PNM	=	12020045
NET\$V_CNFLCK	= 0000000B			NFB\$C_SPI_SFI	=	12020043
NET\$V_DELETE	= 00000003			NFB\$C_TYP_L	=	00000001
NET\$V_PURGE	= 0000000E			NFB\$C_TYP_S	=	00000002
NET\$V_SETQIO	= 00000000			NFB\$C_TYP_STR	=	00000002
NFB\$B_DATABASE	= 00000002			NFB\$C_TYP_V	=	00000000
NFB\$B_FCT	= 00000000			NFB\$C_WILDCARD	=	00000001
NFB\$B_FLAGS	= 00000001			NFB\$C_FLDID	=	00000010
NFB\$B_MBZ1	= 0000000D			NFB\$C_SRCH2_KEY	=	00000008
NFB\$B_OPER	= 00000003			NFB\$C_SRCH_KEY	=	00000004
NFB\$B_OPER2	= 0000000C			NFB\$C_TYP	=	00000002
NFB\$C_CTX_SIZE	= 00000020			NFB\$V_ERRUPD	=	000C0000
NFB\$C_DB_MAX	= 0000001B			NFB\$V_MULT	=	00000001
NFB\$C_DB_NDI	= 00000002			NFB\$V_NOCTX	=	00000002
NFB\$C_DB_PS11	= 00000015			NFB\$V_TYP	=	00000010
NFB\$C_DB_PS12	= 00000016			NFB\$W_CELL_SIZE	=	0000000E
NFB\$C_DB_PS13	= 00000017			NFB\$ERR_CELL	=	00000009
NFB\$C_DB_PS14	= 00000018			NFB\$ERR_DB	=	00000002

NETCTLALL  
Symbol table

- Process ACP control Qio's

N 14

16-SEP-1984 01:20:25  
5-SEP-1984 02:18:59

VAX/VMS Macro V04-00  
[NETACP.SRC]NETCTLALL.MAR;1

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NFBS_ERR_FCT	= 00000001		
NFBS_ERR_OPER	= 0000000A		
NFBS_ERR_P1	= 00000003		
NFBS_ERR_P2	= 00000004		
NFBS_ERR_P3	= 00000005		
NFBS_ERR_SRCH	= 0000000B		
NFBS_ERR_SRCH2	= 0000000C		
NO_PRV	= 00000133	R	04
NSPSC_EXT_LNK	= 0000001E		
NSPSC_MAXHDR	= 00000009		
P1_ABD_CNT	= 00000138	R	02
P2_ABD_CNT	= 00000134	R	02
P4_ABD_CNT	= 00000130	R	02
PROCESS_CNF	= 000005F6	R	04
PRVSV_BYPASS	= 0000001D		
PRVSV_DIAGNOSE	= 00000006		
PRVSV_OPER	= 00000012		
PRVSV_SYSNAM	= 00000002		
PRV_Q_REQ	= 00000010	R	03
PTR_CNFCNT	= 00000124	R	02
PTR_L_OLDP4	= 00000120	R	02
PTR_L_P4	= 0000011C	R	02
PTR_OLD_CNF	= 00000128	R	02
QUAD_BUF	= 00000140	R	02
RCBSQ_TRANS	= 0000000C		
REISSUE_X25	= 00000924	R	04
SETCLEAR	= 00000753	R	04
SIZ...	= 00000001		
SIZ_L_P4	= 00000118	R	02
SPI_CANCEL_SRCH	= 00000162	R	02
SS\$ABORT	*****	X	04
SS\$BADPARAM	*****	X	04
SS\$ENDOFFILE	*****	X	04
SS\$ILLCNTRFUNC	*****	X	04
SS\$NOMBX	*****	X	04
SS\$NOPRIV	*****	X	04
SS\$NORMAL	*****	X	04
SS\$RESULTOVF	*****	X	04
SS\$WRITLCK	*****	X	04
SYSS\$ASSIGN	*****	GX	04
SYSS\$DASSGN	*****	GX	04
SYSS\$QIOW	*****	GX	04
TMP	= 00000170	R	03
TMPMASK	= 00040000		
TRSC_MAXHDR	= 0000001C		
TRSC_NI_ALLEND1	= 040000AB		
TRSC_NI_ALLEND2	= 00000000		
TRSC_NI_ALLROU1	= 030000AB		
TRSC_NI_ALLROU2	= 00000000		
TRSC_NI_PREFIX	= 000400AA		
TRSC_NI_PROT	= 00000360		
TRSC_PRI_ECL	= 0000001F		
TRSC_PRI_RTHRU	= 0000001F		
UCBS\$AMB	= 00000060		
WRTBCKFCT	= 00000148	R	03
X25_DB_MASK	= 00000000	R	03
_SS_	= 000000EF		



+-----+  
! Psect synopsis !  
+-----+

PSECT name	Allocation	PSECT No.	Attributes
ABS	00000000 ( 0.)	00 ( 0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
\$ABSS	00000000 ( 0.)	01 ( 1.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE
NET_IMPURE	00000186 ( 390.)	02 ( 2.)	NOPIC USR CON REL LCL NOSHR NOEXE RD WRT NOVEC LONG
NET_PURE	00000170 ( 368.)	03 ( 3.)	NOPIC USR CON REL LCL NOSHR NOEXE RD NOWRT NOVEC LONG
NET_CODE	000009CE ( 2510.)	04 ( 4.)	NOPIC USR CON REL LCL NOSHR EXE RD NOWRT NOVEC LONG

+-----+  
! Performance indicators !  
+-----+

Phase	Page faults	CPU Time	Elapsed Time
Initialization	37	00:00:00.06	00:00:00.25
Command processing	176	00:00:00.97	00:00:05.09
Pass 1	488	00:00:20.82	00:00:43.14
Symbol table sort	0	00:00:02.36	00:00:04.45
Pass 2	331	00:00:05.27	00:00:10.90
Symbol table output	35	00:00:00.31	00:00:01.04
Psect synopsis output	2	00:00:00.03	00:00:00.03
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	1071	00:00:29.84	00:01:04.92

The working set limit was 2000 pages.

107916 bytes (211 pages) of virtual memory were used to buffer the intermediate code.

There were 90 pages of symbol table space allocated to hold 1492 non-local and 119 local symbols.

1622 source lines were read in Pass 1, producing 32 object records in Pass 2.

48 pages of virtual memory were used to define 44 macros.

+-----+  
! Macro library statistics !  
+-----+

Macro library name	Macros defined
-\$255\$DUA28:[SHRLIB]NMLIBRY.MLB;1	0
-\$255\$DUA28:[SHRLIB]EVCDEF.MLB;1	0
-\$255\$DUA28:[NETACP.OBJ]NETDRV.MLB;1	0
-\$255\$DUA28:[NETACP.OBJ]NET.MLB;1	16
-\$255\$DUA28:[SYS.OBJ]LIB.MLB;1	4
-\$255\$DUA28:[SYSLIB]STARLET.MLB;2	14
TOTALS (all libraries)	34

1706 GETS were required to define 34 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LISS:NETCTLALL/OBJ=OBJ\$:NETCTLALL MSRC\$:NETCTLALL/UPDATE=(ENH\$:NETCTLALL)+EXECMLS/LIB+LIB\$:NET/LIB+LIB\$:NETDRV/LIB+SHRLIB\$



0275 AH-BT13A-SE  
VAX/VMS V4.0

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1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64	65	66	67	68	69	70	71	72	73	74	75	76	77	78	79	80	81	82	83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99	100
101	102	103	104	105	106	107	108	109	110	111	112	113	114	115	116	117	118	119	120	121	122	123	124	125	126	127	128	129	130	131	132	133	134	135	136	137	138	139	140	141	142	143	144	145	146	147	148	149	150	151	152	153	154	155	156	157	158	159	160	161	162	163	164	165	166	167	168	169	170	171	172	173	174	175	176	177	178	179	180	181	182	183	184	185	186	187	188	189	190	191	192	193	194	195	196	197	198	199	200
201	202	203	204	205	206	207	208	209	210	211	212	213	214	215	216	217	218	219	220	221	222	223	224	225	226	227	228	229	230	231	232	233	234	235	236	237	238	239	240	241	242	243	244	245	246	247	248	249	250	251	252	253	254	255	256	257	258	259	260	261	262	263	264	265	266	267	268	269	270	271	272	273	274	275	276	277	278	279	280	281	282	283	284	285	286	287	288	289	290	291	292	293	294	295	296	297	298	299	300
301	302	303	304	305	306	307	308	309	310	311	312	313	314	315	316	317	318	319	320	321	322	323	324	325	326	327	328	329	330	331	332	333	334	335	336	337	338	339	340	341	342	343	344	345	346	347	348	349	350	351	352	353	354	355	356	357	358	359	360	361	362	363	364	365	366	367	368	369	370	371	372	373	374	375	376	377	378	379	380	381	382	383	384	385	386	387	388	389	390	391	392	393	394	395	396	397	398	399	400
401	402	403	404	405	406	407	408	409	410	411	412	413	414	415	416	417	418	419	420	421	422	423	424	425	426	427	428	429	430	431	432	433	434	435	436	437	438	439	440	441	442	443	444	445	446	447	448	449	450	451	452	453	454	455	456	457	458	459	460	461	462	463	464	465	466	467	468	469	470	471	472	473	474	475	476	477	478	479	480	481	482	483	484	485	486	487	488	489	490	491	492	493	494	495	496	497	498	499	500
501	502	503	504	505	506	507	508	509	510	511	512	513	514	515	516	517	518	519	520	521	522	523	524	525	526	527	528	529	530	531	532	533	534	535	536	537	538	539	540	541	542	543	544	545	546	547	548	549	550	551	552	553	554	555	556	557	558	559	560	561	562	563	564	565	566	567	568	569	570	571	572	573	574	575	576	577	578	579	580	581	582	583	584	585	586	587	588	589	590	591	592	593	594	595	596	597	598	599	600
601	602	603	604	605	606	607	608	609	610	611	612	613	614	615	616	617	618	619	620	621	622	623	624	625	626	627	628	629	630	631	632	633	634	635	636	637	638	639	640	641	642	643	644	645	646	647	648	649	650	651	652	653	654	655	656	657	658	659	660	661	662	663	664	665	666	667	668	669	670	671	672	673	674	675	676	677	678	679	680	681	682	683	684	685	686	687	688	689	690	691	692	693	694	695	696	697	698	699	700
701	702	703	704	705	706	707	708	709	710	711	712	713	714	715	716	717	718	719	720	721	722	723	724	725	726	727	728	729	730	731	732	733	734	735	736	737	738	739	740	741	742	743	744	745	746	747	748	749	750	751	752	753	754	755	756	757	758	759	760	761	762	763	764	765	766	767	768	769	770	771	772	773	774	775	776	777	778	779	780	781	782	783	784	785	786	787	788	789	790	791	792	793	794	795	796	797	798	799	800
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